ARULMIGU PALANIANDAVAR ARTS COLLEGE FOR WOMEN

(AUTONOMOUS)

Re-accredited with B⁺⁺ by NAAC in 3rd cycle (Run by Hindu Religious and Charitable Board under the Aegis of Arulmigu Dhandayuthapani Swamy Thirukovil, Palani) (Affiliated to Mother Teresa Women's University, Kodaikanal) Chinnakalayamputhur(PO), Palani 624 615.

CURRICULUM FRAMEWORK AND SYLLABUS

Master of Science (Computer Science)

(PROGRAMME CODE: PGCSS)

(Based on the syllabus recommended by TANSCHE)

Degree Programme for the students admitted from the Academic year

2023-2024 Onwards



PG DEPARTMENT OF COMPUTER SCIENCE

ARULMIGU PALANIANDAVAR ARTS COLLEGE FOR WOMEN

INSTITUTIONAL VISION AND MISSION

VISION

□ Enlightenment and Empowerment of Rural Women

MISSION

- \Box To imbibe research activity and collaborative programs with our local communities.
- □ High quality teaching, providing learning environment with practical exposure.
- □ Encouragement of a questioning spirit and self-reliance.
- \Box Strong and support education for the students employability

PG DEPARTMENT OF COMPUTER SCIENCE

VISION

- □ Employing women in the field of Information Technology.
- □ Molding rural women into Future Leaders.

MISSION

- $\hfill\square$ Training students in latest trends in IT Field.
- □ Motivating students to organize IT related competitions.
- □ Conducting special lectures for the students to advance the state of the art in computer science and IT Field.
- □ Training students to do projects in recent technologies.

M.Sc(Computer Science)

REGULATION FOR ADMISSION

1. Preamble

Computer Science department was established in 1988 as self supporting department with the curriculum specifically designed to reflect the depth and breadth of computer science. To encourage young rural women students to adopt higher education, M.Sc Computer Science Programme is added in the department in 2005. Expert members from Academia and Industry provide inputs in introducing specialized courses in the curriculum to suit industry needs. To further enhance the quality of the programme, the department adheres TANSCHE 2023-2024 onwards.

2. Eligibility for Admission

Candidates for admission to the M.Sc (Computer Science) course (Full-Time) should possess a B.Sc (Computer Science) / B.Sc(IT) / B.Sc(CT) / BCA or any equivalent degree with a minimum aggregate of 55% marks in Part III Subjects.

3. Duration of the Course

Full-Time M.Sc (Computer Science) Degree course shall be divided into four semesters of two years duration.

4. Eligibility for the Degree

- Candidates for the degree shall besides undergoing the prescribed course of the study, do practical work like case study, project report, prescribed field training etc., under the guidance of staff members and the Head of the Department.
- No candidate shall be eligible for the degree unless she has completed the prescribed course of the study in an Institution and has passed the prescribed examinations.
- No candidate shall be admitted to the examination unless she has put in not less than 60% attendance in terms of total number of working days and has produced a certificate from the Head of the Institution where she has studied that her progress and conduct have been satisfactory.

5. Passing Rules

75% of marks are allotted for external evaluation and 25% of the marks are allotted for internal evaluation in each of the theory subjects.

60% of marks are allotted for external evaluation and 40% of the marks are allotted for internal evaluation in each of the practical subjects.

A Candidate is deemed to have passed in a subject if she gets a **minimum of 50%** of the total marks taking the University examination.

6. Distribution of Marks for External Examinations

Course	External	Average of Passing
	(75 Marks)	Minimum
PG	38/75(50%)	50/100

7. Pattern of Evaluation

For each paper there will be Internal Assessment (IA) and Semester Examination (External).

	Int.	Ext.	Total
Theory	25	75	100
Practical	40	60	100
Project	40	60	100

8. Internal Assessment Components Theory

Test	-	15
Assignment	-	5
Seminar	-	5
		25

9. Content Delivery methods

- Lecture method
- Group Discussion
- ICT

10.Pattern of the Question Paper (Internal)

Maximum: 30 marks	Time: 2 Hours
Part – A I. Answer the following questions (Either or Choice)	(2*5=10)
Part – B II. Answer the following questions (Either or Choice)	(2*10=20)
11.Pattern of the Question Paper (External)	
Maximum: 75 marks	Time: 3 Hours
Part – A I. Answer any FIVE out of EIGHT questions	(5*2=10)
	(5*2=10)
I. Answer any FIVE out of EIGHT questions	(5*2=10) (5*7=35)
I. Answer any FIVE out of EIGHT questions Each unit must have ONE or TWO questions Part – B	
 I. Answer any FIVE out of EIGHT questions Each unit must have ONE or TWO questions Part – B II. Answer the following questions (Either or Choice) 	

BLOOM'S TAXONOMY BASED ASSESSMENT PATTERN

K1-Remember; K2-Understand; K3-Apply; K4-Analyze; K5-Evaluate; K6-Create

1. Theory – 75 Marks

Cognitive	Section	Marks	Course	Description	Total
Level			Outcomes		
K2, K3	A (5 Out of 8)	5 x 2 = 10	CO1,CO2	Short Answers	
K4	B (Either or Choice)	5 x 7 = 35	CO2,CO3	Descriptive /	
				Detailed	75
K5,K6	C (3 Out of 5)	$3 \ge 10 = 30$	CO4,CO5	Descriptive /	
				Detailed	

2. Practical Examinations:

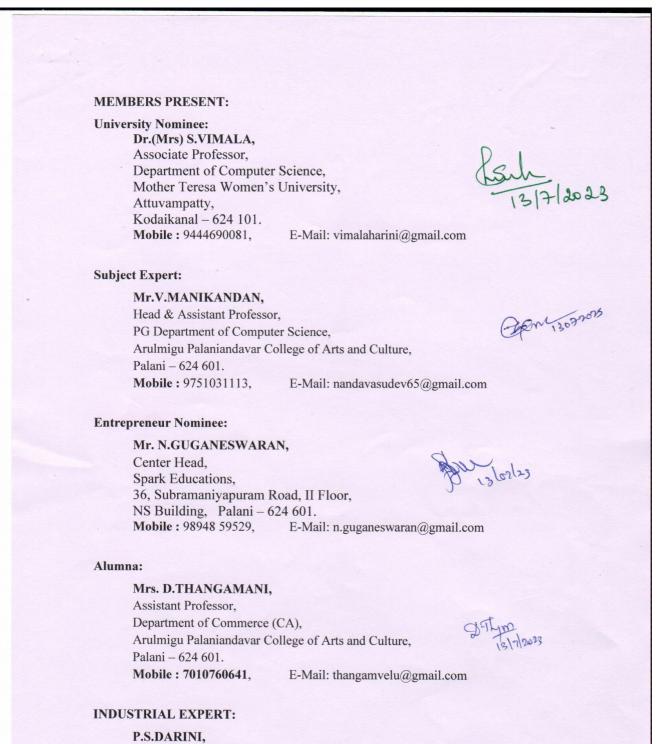
Knowledge Level	Section	Marks
K3		10
K4	Practical & Record Work	60
K5		

	E REGULATIONS ON LEARNING OUTCOMES-BASED
	UM FRAMEWORK FOR POSTGRADUATE EDUCATION
Programme	M.Sc., Computer Science
Programme Code	PGCSS
Duration	PG - Two Years
Programme	PO1: Problem Solving Skill
Outcomes (POs)	Apply knowledge of Management theories and Human Resource
0	practices to solve business problems through research in Global
	context.
	PO2: Decision Making Skill
	Foster analytical and critical thinking abilities for data-based decision-
	making.
	PO3: Ethical Value
	Ability to incorporate quality, ethical and legal value-based
	perspectives to all organizational activities.
	PO4: Communication Skill
	Ability to develop communication, managerial and interpersonal skills.
	PO5: Individual and Team Leadership Skill
	Capability to lead themselves and the team to achieve organizational
	goals.
	PO6: Employability Skill
	Inculcate contemporary business practices to enhance employability
	skills in the competitive environment.
	PO7: Entrepreneurial Skill
	Equip with skills and competencies to become an entrepreneur.
	PO8: Contribution to Society
	Succeed in career endeavors and contribute significantly to society.
	PO 9 Multicultural competence
	Possess knowledge of the values and beliefs of multiple cultures and
	a global perspective.
	PO 10: Moral and ethical awareness/reasoning
	Ability to embrace moral/ethical values in conducting one's life.

	PSO1 – Placement
Programme Specific Outcomes (PSOs)	To prepare the students who will demonstrate respectful engagement with others' ideas, behaviors, beliefs and apply diverse frames of reference to decisions and actions.
	PSO 2 – Entrepreneur
	To create effective entrepreneurs by enhancing their critical thinking, problem solving, decision making and leadership skill that will facilitate startups and high potential organizations.
	PSO3 – Research and Development
	Design and implement HR systems and practices grounded in research that complies with employment laws, leading the organization towards growth and development.
	PSO4 – Contribution to Business World
	To produce employable, ethical and innovative professionals to sustain in the dynamic business world.
	PSO 5 – Contribution to the Society
	To contribute to the development of the society by collaborating with stakeholders for mutual benefit.

Component wise Credit Distribution

Credits	Sem	Sem	Sem	Sem	Total
	Ι	II	III	IV	
Part A	20	20	22	20	82
Part B					
(i)Discipline– Centric/Generic Skill					
(ii)Soft Skill		2	2	2	
(iii)Summer Internship/Industrial			2		10
Training					
Part C				1	1
Total	20	22	26	23	91



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13/07/2022

Student Representative: M. ASiff. Ms. M.ABINAYA, III B.Sc., Computer Science Arulmigu Palaniandavar Arts College for Women, Palani - 624 615. E-Mail: abimuruganantham04@gmail.com S. charubala. Ms. S.CHARUBALA, II M.Sc., Computer Science, Arulmigu Palaniandavar Arts College for Women, Palani - 624 615. E-Mail: scharu2509@gmail.com **CHAIRMAN:** Dr.(Mr). K.Kungumaraj, M.Sc., M.Phil., B.L.I.S., Ph.D., St. Argy Head & Assistant Professor, PG Department of Computer Science Arulmigu Palaniandavar Arts College for Women, E-Mail: kungumaraj72@gmail.com Palani - 624 615. **MEMBERS OF THE FACULTY:** S.No. NAME SIGNATURE 1. Mrs.C.Aruna, M.Sc., M.Phil C. Al 2. Miss. P.Pavithra, M.A., M.Phil., B.Ed P.P 1. 3. Mrs. P.Kavitha, MCA., M.Phil., Mrs. M.Geetha., M.Sc., M.Phil., B.Ed 4. 5. Mrs. J.Sangeetha., M.Sc., M.Phil., M.Ed., 6. Mrs. T.Nandhini, M.Sc., M.Phil 7. Mrs. B.Aruna Devi, M.Sc., M.Phil B 8. Dr.(Mrs). T.Shanmugavadivu., MCA., Ph.D annuagyod 9. Dr.(Mrs). M. Tamilselvi., M.A., M.A., M.Phil., M.J-Iseli B.Ed., Ph.D, SET, NET 13)7)27 DOF THE DEP

Semester-I	С	Н	Semester-II	С	H	Semester-III	С	H	Semester-IV	С	Η
Core - I Analysis and Design of Algorithm		7	Core-IV Data Mining and Warehousing	5	6	Core - VII Digital Image Processing	5	6	Core - XI Advanced Software Engineering	5	6
Core - II Object Oriented Analysis and Design & C++	5	7	Core - V Advanced Operating Systems	5	6	Core - VIII Cloud Computing	5	6	Core - XII Internet of Things	5	6
Core – III Python Programming	4	6	Core – VI Advanced Java programming	4	6	Core – IX Network Security and Cryptography	5	6	Project with viva voce	7	10
Elective -I Discipline Centric 1. Python Programmin g Lab 2. Advanced Web Technology Lab	3	5	Elective – III Discipline Centric 1. Artificial Intelligence and Machine Learning 2.Mobile Computing	3	4	Core – X Data Science and Analytics	4	6	Elective - VI (Industry / Entrepreneurship) 20% Theory 80% Practical 1. Web Application Development and hosting Lab 2.Internet of Things Lab	3	4
Elective-II Generic: 1. Algorithm and OOPS Lab 2. WAP and XML Lab	3	5	Elective -IV Generic: 1. Advanced Java Programming Lab 2. Machine Learning Lab	3	4	Elective - V Discipline Centric 1. Digital Image Processing Lab using MATLAB 2. Dot NET Programming Lab	3	3	Skill Enhancement course / Professional Competency Skill Training for Competitive Examinations	2	4
			Skill Enhancement I (NME) Data Mining using R- Lab	2	4	3.6 Skill Enhancement II (NME) Cloud Computing Lab	2	3	Extension Activity	1	
						3.7 Internship/ Industrial Activity	2	-			
	2 0	30		22	3 0		2 6	3 0		2 3	30
				Tota	l Cre	dit Points -91					

Credit Distribution for PG Programme

Course	Title of the Course	Credits		lours	Ma	ximum N	Marks
Code/Sub.Cod	le	Creats	Theory	Practical	CIA	ESE	Total
	FIR	ST SEMI	ESTER				
Core – I	Analysis and Design of Algorithm	5			25	75	100
Core – II	Object Oriented Analysis And Design & C++	5	7	-	25	75	100
Core – III	Python Programming	4	6	-	25	75	100
Elective -I	1. Python Programming Lab	3	-	5	40	60	100
	2. Advanced Web Technology Lab						
Elective-II	1. Algorithm and OOPS Lab	3	-	5	40	60	100
	2. WAP and XML Lab						
	Total	20	20	10			500
	SECO	OND SEM	IESTER				
	Data Mining and Warehousing	5	6	-	25	75	100
	Advanced Operating Systems	5	6	-	25	75	100
	Advanced Java programming	4	6	-	25	75	100
	1. Artificial Intelligence and Machine Learning	3	4	-	25	75	100
	2. Mobile Computing						
	 Advanced Java Programming Lab Machine Learning Lab 	3	-	4	40	60	100
	Data Mining using R- Lab	2	-	4	40	60	100
	Total	22	22	8			600

M.Sc. COMPUTER SCIENCE CURRICULUM DESIGN

Course Code	:/	Title of the Course	Credits	Credits Hours			ximum N	Marks	
Sub.Code			Theory			CIA	ESE	Total	
		THI	RD SEM	•					
Core – VII		Digital Image Processing	5	6	-	25	75	100	
Core – VIII		Cloud Computing	5	6	-	25	75	100	
Core – IX		Network Security and Cryptography	5	6	-	25	75	100	
Core – X		Data Science and Analytics	4	6	-	25	75	100	
Elective-V	,	1. Digital Image Processing Lab using MATLAB	3	-	3	40	60	100	
		2. Dot NET Programming Lab							
Skill Enhancer –II (NME)		Cloud Computing Lab	2	-	3	40	60	100	
Internship / Industrial Activity			2				100	100	
	,	Total	26	24	6			700	
		FOU	RTH SEM	IESTER					
Core – XI		vanced Software gineering	5	6	-	25	75	100	
Core – XII	Inte	ernet of Things	5	6		25	75	100	
	Pro	ject Work and Viva voce	7	-	10	40	60	100	
De La		Lab	1. Web Application3Development and hosting1Lab2. Internet of Things Lab	3	_	4	40	60	100
Skill Enhancement course / Professional Competency Skill		ining for Competitive aminations	2	4	-	25	75	100	
	Ext	ension Activity	1			100		100	
		Total	23	16	14			600	

Total Credits : 91

DISTRIBUTION OF CORE AND ELECTIVE

CORE	:	13 (12 Theory + 1 Project)
ELECTIVE	:	06 (01 Theory + 05 Lab)
SKILL ENHANCEMENT COURSE (NME)	:	02
PROFESSIONAL COMPETENCY SKILL	:	01
INTERNSHIP / INDUSTRIAL ACTIVITY	:	01
EXTENSION ACTIVITY	:	01
TOTAL MARKS	:	2400
TOTAL CREDITS	:	91

LIST OF ELECTIVE PAPERS

ELECTIVE-I:

- 1. Python Programming Lab
- 2. Advanced Web Technology Lab

ELECTIVE-II:

- 1. Algorithm and OOPS Lab
- 2. WAP and XML Lab

ELECTIVE-III:

- 1. Artificial Intelligence and Machine Learning
- 2. Mobile Computing

ELECTIVE-IV:

- 1. Advanced Java Programming Lab
- 2. Machine Learning Lab

ELECTIVE-V:

- 1. Digital Image Processing Lab using MATLAB
- 2. Dot NET Programming Lab

ELECTIVE-VI:

- 1. Web Application Development and hosting Lab
- 2. Internet of Things Lab

Cou	Course code ANALYSIS & DESIGN OF ALGORITHMS				Т	Р	С
Core	e/Elective/	lective/Supportive Core-I			7		5
Pr	Pre-requisite Basic Data Structures & Algorithms						
	rning Ob	•					
The	main objec	ctives of this	course are to:				
2. 3. 4.	Presents a Discuss va method, D Understoo	n introduction arious metho Dynamic prog od the variou	learn the Elementary Data Structures and algorith on to the algorithms, their analysis and design ods like Basic Traversal and Search Techniques, D gramming, Backtracking s design and analysis of the algorithms. gorithms in common engineering design situation)ivide a	and c	onque	r
Exp	ected Cou	rse Outcom	es:				
_			etion of the course, student will be able to:				
			out algorithms and determines their time co	mplex	ity.		
1.	Demons techniqu	-	ic search and sort algorithms using divide and	d conq	uer	K1,	K2
2.	Gain goo	od understan	ding of Greedy method and its algorithm.			K2,	K3
3.	Able to	describe abo	ut graph using dynamic programming technique.			K3,	K4
4.	Demons	strate the cor	cept of backtracking & branch and bound techniq	lue.		K5,	K6
5.			and searching technique and apply it for trees and		ıs.]	K6
K	1-Rememb	er; K2 -Unde	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -	Create			
Uı	nit:1		INTRODUCTION			15 ho	urs
Intro Asyr Sear	oduction: - nptotic No ch Tree - H	otations - El Heap – Heap	Definition and Specification – Space complexit ementary Data Structure: Stacks and Queues – I sort- Graph.		e Co Tree	omplex e - Bii	kity- nary
U	nit:2	TR	AVERSAL AND SEARCH TECHNIQUES			15 ho	urs
			n Techniques: Techniques for Binary Trees-Techn eral Method – Binary Search – Merge Sort – Quic	-		raphs	-
U	nit:3		GREEDY METHOD			15 ho	urs
	Greedy Morce Shortes		ral Method–Knapsack Problem–Minimum Cost S	pannin	ıg Tr	ee– Si	ngle
U	nit:4		DYNAMIC PROGRAMMING			15 hours	
-	-	-	neral Method–Multistage Graphs–All Pair Shorte Knapsacks – Traveling Salesman Problem – Flow		-		

U	J nit:5	BACKTRACKING	13 hours		
	-	General Method – 8 – Queens Problem–Sum Of Subsets–Graph Col ycles – Branch And Bound: - The Method.	oring–		
τ	Unit:6 Contemporary Issues				
E	Expert lectur	res, online seminars– webinars			
		Total Lecture hours	75 hours		
]	Text Books				
1.	Ellis Hor	owitz, "Computer Algorithms", Galgotia Publications.			
2.	Alfred V	Aho, John E.Hopcroft, Jeffrey D.Ullman, "Data Structures and Algo	orithms".		
R	Reference B	Books			
1.	Goodrich	," Data Structures & Algorithms in Java", Wiley 3rd edition.			
2.	Skiena, "	The Algorithm Design Manual", Second Edition, Springer, 2008			
3.	Anany Lo Asia, 200	evith, "Introduction to the Design and Analysis of algorithm", Pearso)3.	n Education		
4.		edgewick, Phillipe Flajolet, "An Introduction to the Analysis of Alg Wesley Publishing Company, 1996.	orithms",		
ŀ	Related On	line Contents [MOOC ,SWAYAM ,NPTEL, Websites etc.]			
1.	https://np	otel.ac.in/courses/106/106/106106131/			
2.	https://ww	ww.tutorialspoint.com/design_and_analysis_of_algorithms/index.htm	1		
3.	https://w	ww.javatpoint.com/daa-tutorial			

Mappir	Mapping with Programming Outcomes									
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	М	S	М	S	S	М	L	S	М
CO2	S	S	S	S	S	М	S	М	S	М
CO3	S	S	S	S	S	М	S	М	S	М
CO4	S	S	S	S	S	М	S	М	S	М
CO5	S	S	S	S	S	М	S	М	S	М

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	3	3	3	3				
CO2	3	3	3	3	3				
CO3	3	3	3	3	2				
CO4	3	3	3	3	3				
C05	3	2	3	3	3				
Weightage of course contributed to each PSO	15	14	15	15	14				
Weighted % of Course Contribution to POs	3.0	2.8	3.0	3.0	2.8				

Course code OBJECT ORIENTED ANALYSIS AND DESIGN & C++						С		
Core/Elective/S	Supportive	Core-II		7		5		
Pre-requisit	te	Basics of C++and Object Oriented Concepts						
Learning O	•							
The main obje	ctives of thi	s course are to:						
managem 2. Enables th analysis a	ent view. ne students n nd design.	del, classes and objects, object orientation, machin to learn the basic functions, principles and concept o understand C++ language with respect to OOAD						
Expected Cou	rse Outcon	nes:						
On the succe	essful comp	letion of the course, student will be able to:						
1. Underst techniqu		cept of Object-Oriented development and modelin	g		K1,F	<u>K</u> 2		
2. Gain kn	lowledge ab	out the various steps performed during object designed	gn		K2,K3			
3. Abstrac	t object-bas	ed views for generic software systems			K3			
4. Link OOAD with C++ language						K5		
5. Apply the basic concept of OOPs and familiarize to write C++ program						K6		
K1-Rememb	per; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -	Create					
T T 1 4 4	1							
Unit:1		OBJECT MODEL		-	15 hou	Irs		
		Evolution of the Object Model – Elements of el. Classes and Objects: The Nature of an Object –						
Unit:2		CLASSES AND OBJECTS			15 hou	ırs		
	ification: Tl	e of Class – Relationship Among classes – The Internet importance of Proper Classification –identifyin echanism.						
Unit:3	Unit:3 C++ INTRODUCTION							
Introduction to Functions in C	-	at and output statements in C++-Declarations-contr	ol stru	cture	8—			
Unit:4]	NHERITANCE AND OVERLOADING			13 hou	ırs		
Classes and Ol Inheritance – F	•	tructors and Destructors–operators overloading–Ty Arrays.	ype Co	nvers	sion-			
Unit:5		POLYMORPHISM AND FILES			15 ho	urs		

U	J nit:6	Contemporary Issues	2 hours					
E	Expert lectur	res, online seminars –webinars						
		I I						
		Total Lecture hours	75 hours					
Т	ext Books							
1.	•	Driented Analysis and Design with Applications", Grady Booch, Se Education.	cond Edition,					
2.	5	"Object-Oriented Programming with ANSI & Turbo C++", Ashok N.Kamthane, First Indian Print -2003, Pearson Education.						
R	eference B	ooks						
1.	E.Balagu	rusamy "Object Oriented Programming with C++", TMH, Second	Edition,2003.					
R	Related On	ine Contents [MOOC, SWAYAM, NPTEL, Websites etc.]						
1.	https://on	linecourses.nptel.ac.in/noc19_cs48/preview						
2.	https://np	tel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/						
3.	https://ww is.htm	ww.tutorialspoint.com/object_oriented_analysis_design/ooad_object_	ct_oriented_analys					

Mappir	Mapping with Programming Outcomes									
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	М	S	М	S	М	S	S
CO2	S	S	S	М	S	М	S	М	S	S
CO3	S	S	S	М	S	М	S	М	S	S
CO4	S	S	S	М	S	М	S	М	S	S
CO5	S	S	S	М	S	М	S	М	S	S

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	3	3	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	2				
CO4	3	3	3	3	3				
CO5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	15	14	15	14				
Weighted % of Course Contribution to POs	3.0	3.0	2.8	3.0	2.8				

Course co	Course code PYTHON PROGRAMMING L T				Р	C	
Core/Elect	/Elective/Supportive Core-III 6		6		4		
Pre-req	uisite		Basics of any OOPs Programming Language			-	•
Learnin	g Ob	jectives:			I		
The main o	objecti	ives of this	course are to:				
worki	ing in	the clouds	n to Python, creation of web applications, network	applica	ations	s and	
			turing Python programs ata Structures of Python				
			ata using Python lists, tuples and dictionaries				
Expected	Cours	se Outcome	25:				
On the s	success	sful comple	tion of the course, student will be able to:				
1. U	Jnders	tand the bas	sic concept soft Python Programming			K1,	K2
2. U	Jnders	tand File op	perations, Classes and Objects			K2,	K3
3. A	Acquir	e Object Or	iented Skills in Python			K3,K4	
4. Develop web applications using Python					K5		
5. E	Develo	p Client Se	rver Networking applications			K5,	K6
K1-Rem	nembe	r; K2 -Under	rstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -Cr	eate			
Unit:1			INTRODUCTION			15 ho	urs
Python: Ir	ntrodu	ction–Num	bers-Strings-Variables-Lists-Tuples-Dictionaries	-Sets-	Com	parisc	on.
Unit:2			CODE STRUCTURES			15 ho	urs
	– Gen	erators – D	, and else – Repeat with while – Iterate with for ecorators – Namespaces and Scope – Handle Error		-		
Unit:3	Unit:3 MODULES, PACKAGES AND CLASSES 15 hours						
Modules a Class with super-Inse	and the class elf De	e import Sta – Inheritan fense –Get	Programs: Standalone Programs – Command tement – The Python Standard Library. Objects a ace – Override a Method – Add a Method – Get H and Set Attribute Values with Properties –Name M ng – Special Methods –Composition.	nd Cla Ielp fro	asses	: Defi	ne a with
Unit:4			DATA TYPES AND WEB			13 ho	urs

Web: Web Clients – Web Servers.									
U	nit:5	SYSTEMS AND NETWORKS	15 hours						
Syste	ms: Files–E	Directories–Programs and Processes–Calendars and Clocks.							
Conc	urrency: Q	ueues- Processes-Threads-Green Threads and event-twisted-Redis	5.						
letw	orks: Patte	rns – The Publish-Subscribe Model – TCP/IP – Sockets – Zero	o MQ –Internet						
		Services and APIs – Remote Processing – Big Fat Data and Map Re	educe – Working						
	Clouds. nit:6	Contemporary Issues	2 hours						
		es, online seminars – webinars	2 Hours						
	<u></u>	Total Lecture hours	75 hours						
Te	ext Books								
1.	Bill Luba	novic, "Introducing Python", O'Reilly, First Edition-Second Releas	e,2014.						
2.	Mark Lut	z," Learning Python", O'Reilly, Fifth Edition, 2013.							
3.		hareja, "Python Programming using Problem Solving Approach", 1 y Press, 2017.	st Edition, Oxford						
Re	ference Bo	oks							
	David I Edition,200	M. Beazley, "Python Essential Reference (Developer's Library), F9.	Fourth						
Ζ.	Sheetal Tan Pearson Pul	eja, Naveen Kumar, "Python Programming ", A Modular Apporoach olications.	1						
R	elated Onlin	ne Contents [MOOC, SWAYAM ,NPTEL, Websites etc.]							
1.	https://ww	ww.programiz.com/python-programming/							
2.	https://ww	ww.tutorialspoint.com/python/index.htm							
3.	https://on	linecourses.swayam2.ac.in/aic20_sp33/preview							

Mappir	Mapping with Programming Outcomes													
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10				
CO1	S	S	М	S	S	S	М	М	S	М				
CO2	S	S	S	S	S	S	S	М	S	М				
CO3	S	S	S	S	S	S	S	М	S	М				
CO4	S	S	S	S	S	S	S	М	S	М				
CO5	S	S	S	S	S	S	S	М	S	М				

Mapping with Programme Sp	pecific Outcon	nes			
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5
C01	3	3	3	3	3
CO2	3	3	2	3	3
CO3	3	3	3	3	2
CO4	3	3	3	3	3
CO5	3	3	3	3	3
Weightage of course contributed to each PSO	15	15	14	15	14
Weighted % of Course Contribution to Pos	3.0	3.0	2.8	3.0	2.8

*S-Strong-3; M-Medium-2; L-Low-1

Course code Image: Im			PYTHON PROGRAMMING LAB					
Pre-requisite Basics of any OOProgramming Language Learning Objectives: The main objectives of this course are to: 1. This course presents an overview of elementary data items, lists, dictionaries, sets and tuples 2. To understand and write simple Python programs 3. To Understand the OOPS concepts of Python 4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create Implement the following in Python: 1. Programs using conditional branches. 3. Programs using conditional branches. 3. Programs using conditions. 5. Programs using conditions. 5. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using polymorphism. 5. Programs using polymorphism. 8. P	Course code			L	Т	Р	С	
Learning Objectives: The main objectives of this course are to: 1. This course presents an overview of elementary data items, lists, dictionaries, sets and tuples 2. To understand and write simple Python programs 3. To Understand the OOPS concepts of Python 4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: . 1. Programs using conditional branches. . 3. Programs using functions. . 5. Programs using functions. . 6. Programs using polymorphism. . 8. Programs using polymorphism. . 8. Programs using modules. <	Core/Elective/S	Supportive	Elective-I			5	3	
The main objectives of this course are to: 1. This course presents an overview of elementary data items, lists, dictionaries, sets and tuples 2. To understand and write simple Python programs 3. To Understand the OOPS concepts of Python 4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-K2 -Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using conditional branches. 3. Programs using functions. 5. Programs using functions. 5. Programs using functions. 5. Programs using functions. 6. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using modules. 10. Programs using modules. <t< td=""><td>Pre-requisi</td><th>te</th><th>Basics of any OOProgramming Language</th><td></td><td></td><td></td><td>-</td></t<>	Pre-requisi	te	Basics of any OOProgramming Language				-	
1. This course presents an overview of elementary data items, lists, dictionaries, sets and tuples 2. To understand and write simple Python programs 3. To Understand the OOPS concepts of Python 4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS To bours Implement the following in Python: 1. Programs using conditional branches. 3. Programs using conditional branches. 3. Programs using functions. 5. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using polymorphism. 9. Programs using modules. 10. Programs using modules. 10. Programs using modules. 10. Programs using modules. 10. Programs using modules. 1	Learning O	bjectives:						
 2. To understand and write simple Python programs 3. To Understand the OOPS concepts of Python 4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using functions. 5. Programs using functions. 6. Programs using functions. 6. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using polymorphism. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours 	The main obje	ctives of th	is course are to:					
 To Understand the OOPS concepts of Python To develop web applications using Python To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create K5,K6 ISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using functions. 3. Programs using functions. 5. Programs using functions. 6. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using modules. 10. Programs using modules. 10. Prog	1. This cour	se presents	an overview of elementary data items, lists, diction	naries	s, set	s and tup	oles	
4. To develop web applications using Python Expected Course Outcomes: On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 KI-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create V VISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples Programs using conditional branches. 3. Programs using functions. S. Programs using functions. 5. Programs using functions. S. Programs using exception handling. 6. Programs using polymorphism. R. Programs using polymorphism. 8. Programs using modules. In Programs for creating dynamic and interactive web pages using forms. 9. Programs using modules. In Programs for creating dynamic								
Expected Course Outcomes: On the successful completion of the course, student will be able to: Implementation of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using conditional branches. 75 hours Implement the following in Python: 1. Programs using conditional branches. 75 hours 3. Programs using loops. 4 Programs using functions. 5 Programs using polymorphism. 6. Programs using polymorphism. Section for creating dynamic and interactive web pages using forms. Origrams to implement file operations. Programs using mod								
On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. 2. Programs using conditional branches. 3. Programs using loops. 4. 4. Programs using functions. 5. Programs using functions. 5. 5. Programs using polymorphism. 8. Programs using polymorphism. 8. 8. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Total Lecture hours 75 hours	4. To develo	op web app	lications using Python					
On the successful completion of the course, student will be able to: 1. Able to write programs in Python using OOPS concepts K1,K2 2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. 2. Programs using conditional branches. 3. Programs using loops. 4. 4. Programs using functions. 5. Programs using functions. 5. 5. Programs using polymorphism. 8. Programs using polymorphism. 8. 8. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Total Lecture hours 75 hours	Expected Cou	rse Outco	mes:					
2. To understand the concepts of File operations and Modules in Python K2,K3 3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using functions. 5. Programs using functions. 5. Programs using functions. 5. Programs using polymorphism. 8. Programs using polymorphism. 8. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Total Lecture hours 75 hours	-							
3. Implementation of lists, dictionaries, sets and tuples as programs K3,K4 4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 75 hours 2. Programs using conditional branches. 3. 3. Programs using functions. 5. 5. Programs using functions. 5. 6. Programs using polymorphism. 8. 8. Programs using polymorphism. 8. 9. Programs using modules. 10. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Total Lecture hours 75 hours	1. Able to	write prog	rams in Python using OOPS concepts			K1,K	2	
4. To develop web applications using Python K5,K6 5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS To hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using polymorphism. 8. Programs using polymorphism. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours Total Lecture hours	2. To unde	erstand the	concepts of File operations and Modules in Pytho	n		K2,K3		
5. To Implement Error handling using Python K5,K6 K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 75 hours 2. Programs using conditional branches. 79 hours 3. Programs using loops. 70 hours 4. Programs using functions. 70 hours 5. Programs using exception handling. 70 hours 6. Programs using inheritance. 70 hours 7. Programs using polymorphism. 70 hours 8. Programs using modules. 70 hours 9. Programs using modules. 70 hours 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Total Lecture hours 75 hours	3. Implem	entation of	lists, dictionaries, sets and tuples as programs			K3,K4	4	
K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. 75 hours Text Books 75 hours						-		
LISTOF PROGRAMS 75 hours Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using conditional branches. 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using exception handling. 6. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours	-					K5,K	5	
Implement the following in Python: 1. Programs using elementary data items, lists, dictionaries and tuples 2. Programs using conditional branches. 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using nheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours	K1-Rememb	ber; K2 -Uno	derstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6	-Crea	te			
 Programs using elementary data items, lists, dictionaries and tuples Programs using conditional branches. Programs using loops. Programs using functions. Programs using functions. Programs using exception handling. Programs using inheritance. Programs using polymorphism. Programs to implement file operations. Programs using modules. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours			LISTOF PROGRAMS			75 ho	urs	
 2. Programs using conditional branches. 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours	Implen	nent the fol	lowing in Python:					
 3. Programs using loops. 4. Programs using functions. 5. Programs using exception handling. 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours	1. Prog	rams using	elementary data items, lists, dictionaries and tuple	es				
 4. Programs using functions. 5. Programs using exception handling. 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	2. Prog	rams using	conditional branches.					
 5. Programs using exception handling. 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours	3. Prog	rams using	loops.					
 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	4. Prog	rams using	functions.					
 6. Programs using inheritance. 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	5. Prog	rams using	exception handling.					
 7. Programs using polymorphism. 8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	-	•						
8. Programs to implement file operations. 9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	7. Prog	rams using	polymorphism.					
9. Programs using modules. 10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	-	•						
10. Programs for creating dynamic and interactive web pages using forms. Total Lecture hours 75 hours Text Books	-							
Total Lecture hours 75 hours Text Books	-	•		forms				
Text Books						75 ho	urs	
	Text Books			-	1			
			ntroducing Python" O'Reilly First Edition-Second	d Rele	ase '	2014		

2.	Mark Lutz," Learning Python", O'Reilly, Fifth Edition, 2013.											
R	eference Books											
1	David M. Beazley, "Python Essential Reference", Developer's Library, Fourth											
1.	Edition, 2009.											
2.	Sheetal Taneja, Naveen Kumar, "Python Programming-A Modular											
۷.	Approach", Pearson Publications.											
R	elated Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]											
1.	https://www.programiz.com/python-programming/											
2.	2. https://www.tutorialspoint.com/python/index.htm											
3.	https://onlinecourses.swayam2.ac.in/aic20_sp33/preview											

Mappin	Mapping with Programming Outcomes												
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10			
CO1	S	S	М	S	S	S	М	М	S	S			
CO2	S	S	S	S	S	S	S	М	S	М			
CO3	S	S	S	S	S	S	S	М	S	S			
CO4	S	S	S	S	S	S	S	М	S	S			
CO5	S	М	S	S	S	М	S	М	S	S			

Mapping with Programme Sp	ecific Outc	omes			
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5
CO 1	3	3	3	3	3
CO 2	3	3	2	3	3
CO 3	3	3	3	3	2
CO 4	3	3	3	3	3
CO 5	3	3	3	3	3
Weightage of course contributed to each PSO	15	15	14	15	14
Weighted % of Course Contribution to POs	3.0	3.0	2.8	3.0	2.8

*S-Strong-3; M-Medium-2; L-Low-1

Course code		ADVANCED WEB TECHNOLOGY LAB	L	Т	P	C
Core/Elective/S	upportive	Elective-I			5	3
Pre-requisit	e	Basics of HTML, JAVA SCIRPT & CSS				
	tives of the	is course are to:	-			
 Implement To create Create week 	nt dynamic v web applic eb pages usi	web pages using HTML, CSS and JavaScript. web pages using JavaScript, Jquery and Angular Java cations using PHP and MySQL ng XML and Cascading Style Sheets ents and Schemas	script			
Course code						
Expected Cou						
	1	bletion of the course, student will be able to: pages using JavaScript, Jquery and Angular Java	script		K1,	K)
		using HTML, CSS and XML	i senpi	•		
	10				K2,	
		on using PHP and MySQL			K3,	K4
4. Develop in	iteractive v	veb pages using Jquery			K5,	K6
5. Design and	d Develop	fully functional dynamic web applications			K5,	K6
K1-Rememb	er; K2 -Und	derstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K 6	6-Crea	te		
		LIST OF PROGRAMS				
Implem	ent the foll	lowing in HTML,CSS,PHP,JAVASCRIPT:				
1. Develop	a web pag	e to display your education details in a tabular for	rmat.			
2. Develop	a web pag	e to display your CV on a web page.				
3. Design a	a Homepag	ge having three links: About Us, Our Services	and	Con	tact Us	. Cre
separate	web pages	for the three links.				
4. Design a	web page	to demonstrate the usage of inline CSS, internal	CSS ar	nd ext	ernal C	SS.
5. Design a browser.	n XML do	ocument and create a style sheet in CSS & disp	lay the	e doc	ument i	in the
6. Develop	a web pag	e to Create image maps.				
7. Design a	web page	to perform input validation using Angular Javasc	ript.			
8. Develop	a web pag	e in PHP to fetch details from the database.				
9. Design a	web page	to hide paragraph using JQuery				
10 Create a	web page a	and add Javascript to handle mouse events and fo	rm Ev	ents.		

Text Books

1.Jeffrey C.Jackson, "Web Technologies A Computer Science Perspective" First Edition Jan 2007. 2.Achyut Godbole, Atul Kahate Web Technologies Third Edition, July 2017

Reference Books

1. Thomas A. Powell, "The complete reference: HTML & CSS" fifth edition, July 2017.

2. Uttam K.Roy, "Web Technologies", Illustrated Edition, November 2010.

Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]

1. https://www.edx.org/professional-certificate/harvardx-computer-science-for-web-programming

2. https://www.w3schools.com

3. https://www.php.net.in

Mappir	Mapping with Programming Outcomes												
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10			
CO1	М	S	S	S	S	М	М	S	М	М			
CO2	S	S	М	S	S	S	М	S	S	S			
CO3	S	S	S	М	М	S	М	М	S	М			
CO4	S	М	S	М	S	М	М	S	S	М			
CO5	М	М	S	М	S	М	М	S	М	М			

*S-Strong; M-Medium; L-Low

Mapping with Programme Spec	ific Outcom	es			
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5
CO 1	3	3	3	3	3
CO 2	3	3	2	3	3
CO 3	3	3	3	3	2
CO 4	3	3	3	3	3
CO 5	3	2	3	3	3
Weightage of course contributed to each PSO	15	14	14	15	14
Weighted % of Course Contribution to Pos	3.0	2.8	2.8	3.0	2.8

Cour	rse code	ALGORITHM AND OOPS LAB	L	Т	Р	С
Core	/Elective/Supportive	Elective-II			5	3
Pr	e-requisite	Basic Programming of C++ language				
Lea	arning Objectives:					
The 1	nain objectives of th	is course are to:				
2. T t 3. It 4. A	his course enables tl echniques	-	structu			ous
-	ected Course Outco					
		pletion of the course ,student will be able to:			[
1.		ncepts of object oriented with respect to C++			K1,K2	
2.		and implement OOPS concepts	in C		K3,K4	
3.		E data structures like Stack, Queue, Tree, List us data structures for Sorting, Searching using	sing C	++	K4,K5	
4.	different technique				K5,K6	
5.	1	dling formatted input and output and unformat	ted		K4,K5	
K1	-Remember; K2 -Un	derstand; K3 -Apply; K4 -Analyze; K5 -Evaluate;	K6- C1	reate		
		LIST OF PROGRAMS			75 h	ours
1		o solve the tower of Hanoi using recursion.				
2	. Write a program t	o traverse through binary search tree using trav	versals.			
3	. Write a program t	o perform various operations on stack using lin	ked lis	st.		
4	. Write a program t	o perform various operations in circular queue.				
5	. Write a program t	o sort an array of an elements using quick sort.				
6	. Write a program t	o solve number of elements in ascending order	using	heap	sort.	
7	. Write a program t	o solve the knapsack problem using greedy me	thod			
8	. Write a program t	o search for an element in a tree using divide &	z conq	uer st	rategy.	
9	. Write a program t	o place the 8 queen son an 8X8 matrix so that	no two	quee	ns Attack	Ĺ.
1	0. Write a C++ prog	gram to perform Virtual Function				
1	1. Write a C++ prog	gram to perform Parameterized constructor				
1	2. Write a C++ prog	gram to perform Friend Function				
		gram to perform Function Overloading				
	1	gram to perform Single Inheritance.				
		gram to perform Employee Details using files.				
-	F108					

E	Expert lectures ,online seminars –webinars							
	Total Lecture hours 75 hour							
Τ	Cext Books							
1.	Goodrich, "Data Structures & Algorithms in Java", Wiley 3rd edition.							
2.	Skiena," The Algorithm Design Manual ", Second Edition, Springer, 2008							
F	Reference Books							
1.	Anany Levith, "Introduction to the Design and Analysis of algorithm ", Pearson Education							
1.	Asia, 2003.							
2.	Robert Sedgewick, Phillipe Flajolet, " An Introduction to the Analysis of Algorithms ",							
2.	Addison-Wesley Publishing Company,1996.							
F	Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]							
1.	https://onlinecourses.nptel.ac.in/noc19_cs48/preview							
2.	https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/							
3.	https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analysis_tesign/ooad_object_oriented_a							

Mappir	Mapping with Programming Outcomes												
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10			
CO1	S	S	М	S	S	S	М	М	S	S			
CO2	S	S	S	S	S	S	S	М	S	S			
CO3	S	S	S	S	S	S	S	М	S	S			
CO4	S	S	S	S	S	S	S	М	S	S			
CO5	S	S	S	S	S	S	S	М	S	S			

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
C01	3	3	3	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	3	3	3				
C05	3	3	3	3	3				
Weightage of course contributed to each PSO	15	15	14	15	15				
Weighted % of Course Contribution to POs	3.0	3.0	2.6	3.0	3.0				

Course code		WAP AND XML LAB	L	Т	Р	C			
Core/Elective/S	upportive	Elective-II			5				
Pre-requisit	Pre-requisiteBasic Programming of C++ language								
Learning O	-								
	0	s of this course are to:							
		veb pages using HTML, CSS and JavaScript. veb pages using JavaScript, Jquery and Angular Ja		nt					
•	•	ng XML and Cascading Style Sheets	iva sch	pı					
		nts and Schemas							
Expected Cou									
	-	letion of the course ,student will be able to:							
		pts of HTML			K1,K2				
		ind implement Java Script.			K3,K4				
-		rious XML Files.			K4,K5				
		and its Techniques.			K5,K6				
		e web services			K5,K6				
K1-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate;	K6- C	reate					
1 Create er	VMI file	LIST OF PROGRAMS	wition		75 he	ours			
		for any domain with multiple sublevel complex ML schema for the XML file.	exities	•					
		ntent using XSL.							
		e using java script							
		n to parse an XML file using DOM.							
-		n to parse an XML file using SAX.							
e e	1 0	implement XML – RPC.							
1	U	implement a web service using java.							
9. Write a p	brogram to	implement a web service using .NET.							
10. WAP pro	ogram for "	Hello World"							
11. WAP pro	ogram for p	aragraphs and Line Breaks							
12. WAP pro	ogram for T	Text formatting							
Expert lectur	es online s	eminars –webinars							
Laport loctur		Total Lecture	e hour	s	75 h	ours			
Text Books			noul	~	70 11				
		les Arehart and Others. "Professional WAP with V ush and Voice XML" Shroff Publishers and Distri				P, JSI			

F	Reference Books
1	Ray Rischpater Wireless Web Development, Second Edition, Dscover Wireless HTML, WAP
1.	2.0,XML,Palm's WCA.
2.	Mike Jasnowski "Java ,XML, and Web Services Bible"
F	Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]
1.	https://onlinecourses.nptel.ac.in/noc19_cs48/preview
2.	https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/
3.	https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analys
5.	is.htm

Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	М	S	S	М	М	S	S	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	М	S	S	S	М	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	3	3	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	2	3	3	3				
CO5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	14	14	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.8	3.0	3.0				

*S-Strong-3; M-Medium-2; L-Low-1

II SEMESTER

Course	code		DATA MINING AND WARE HOUSING	L	Т	Р	С				
Core/Ele	ctive/S	upportive	Core		6		5				
Pre-re	equisit	e	Basics of RDBMS & Algorithms								
Learning Objectives:											
The main	1 objec	ctives of thi	s course are to:								
 Enable the students to learn the concepts of Mining tasks, classification, clustering and Data Warehousing. Develop skills of using recent data mining software for solving practical problems. 											
	-		itical thinking, problem-solving, and decision-mak								
		rse Outcon		0							
On the	succe	ssful comp	letion of the course, student will be able to:								
1. Une	lerstan	d the basic	data mining techniques and algorithms			K1,	K2				
	derstan ents	d the Asso	ciation rules, Clustering techniques and Data ware	housin	g	K2,1	K3				
	Compare and evaluate different data mining techniques like classification										
			se with dimensional modeling and apply OLAP op	eration	ns	K5,1	K6				
	• •		data mining algorithms to solve real world problem			K5,1	K6				
K1-Re	memb	er; K2 -Und	erstand;K3-Apply; K4-Analyze;K5-Evaluate; K6-	Create	;						
TT . •4 . 1						101					
Unit:1		ing tooks	BASICS AND TECHNIQUES - data mining versus knowledge discovery in data	tabasas		12 ho					
	data n		ics – social implications of data mining – data m								
	-	-	Introduction – a statistical perspective on data – neural networks – genetic algorithms.	minin	g –	simila	rity				
Unit:2	}		ALGORITHMS			12 ho	urs				
	d algo		n –Statistical –based algorithms -distance–based al ral network–based algorithms–rule-based algorithm				1				
Unit:3			CLUSTERING AND ASSOCIATION			12 ho	urs				
Clusterin -Partition	-		Similarity and Distance Measures–Outliers–Hierard	chical A	Algor	rithms					
			uction - large item sets - basic algorithms – p								
		uality of r	pproaches- incremental rules – advanced associati ules.	on rule	es tec	nniqu	es –				
Unit:4	:4 DATA WAREHOUSING AND MODELING 11 hours										

			ther aspects					
		ing: introduction-characteristics of a data warehouse-data marts-o Online analytical processing: introduction -OLTP & OLAP systems	-					
		-star schema for multidimensional view –data modeling – mult						
	0	ema – OLAP TOOLS – State of the market – OLAP TOOLS and t						
U	J nit:5	APPLICATIONS OF DATA WAREHOUSE	11 hours					
	1 0	data WAREHOUSE: why and how to build a data warehouse -						
		rategies and organization issues - design consideration - data co						
		data - tools for data warehousing - performance considerations -	crucial decisions					
	0 0	data warehouse.						
		f data warehousing and data mining in government: Introduction	n - national data					
		other areas for data warehousing and data mining.	3 L					
	J nit:6	Contemporary Issues	2 hours					
E	expert lectur	res, online seminars –webinars	(0 h					
		Total Lecture hours	60 hours					
Τ	Text Books							
1.	Margaret 2003.	H.Dunham," Data Mining: Introductory and Advanced Topics ", H	Pearson education,					
2.	2. C.S.R. Prabhu, "Data Warehousing Concepts, Techniques, Products and Applications", PHI, Second Edition.							
			oplications ", PHI,					
		dition.	oplications ", PHI,					
	Second E Reference B	dition.						
R	Second E Reference B ArunK.Pu	dition. ooks	td.,2003.					
R 1.	Second E Reference B ArunK.Pu Alex Ber	dition. ooks ujari, " Data Mining Techniques ", Universities Press(India) Pvt. L son, Stephen J.Smith," Data Warehousing, Data Mining and OLAF an & Micheline Kamber, "Data Mining Concepts & Techn	td.,2003.					
R 1. 2. 3.	Second E Reference B ArunK.Pu Alex Bera Jiawei Ha Academio	dition. ooks ujari, " Data Mining Techniques ", Universities Press(India) Pvt. L son, Stephen J.Smith," Data Warehousing, Data Mining and OLAF an & Micheline Kamber, "Data Mining Concepts & Techn	td.,2003.					
R 1. 2. 3.	Second E Reference B ArunK.Pu Alex Ber Jiawei Ha Academio Related Onl	dition. ooks ajari, " Data Mining Techniques ", Universities Press(India) Pvt. L son, Stephen J.Smith," Data Warehousing, Data Mining and OLAF an & Micheline Kamber, "Data Mining Concepts & Techn c press.	td.,2003.					
R 1. 2. 3.	Second E Reference B ArunK.Pu Alex Ber Jiawei Ha Academic Related Onl https://ww	dition. ooks ujari, " Data Mining Techniques ", Universities Press(India) Pvt. L son, Stephen J.Smith," Data Warehousing, Data Mining and OLAF an & Micheline Kamber, "Data Mining Concepts & Techn c press. line Contents [MOOC, SWAYAM, NPTEL, Websites etc.]	td.,2003.					

Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	М	S	S	S	S	М	М	М	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

Mapping with Programme Specific Outcomes								
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5			
CO1	3	3	3	2	2			
CO2	3	3	2	2	3			
CO3	3	3	3	3	3			
CO4	3	3	3	3	3			
CO5	3	3	3	2	2			
Weightage of course contributed to each PSO	15	15	14	12	13			
Weighted % of Course Contribution to POs	3.0	3.0	2.8	2.4	2.6			

*S-Strong-3; M-Medium-2; L-Low-1

Course code		ADVANCED OPERATING SYSTEMS	L	Т	Р	C					
Core/Elective/S	upportive	Core		6		5					
Pre-requisit	æ	Basics of OS & its functioning									
Learning Objectives:											
The main objectives of this course are to:											
 Enable the students to learn the different types of operating systems and their functioning. Gain knowledge on Distributed Operating Systems Gain insight into the components and management aspects of real time and mobile operating systems. Learn case studies in Linux Operating Systems 											
Expected Cou	rea Autoor	nost									
		letion of the course ,student will be able to:									
	-	gn issues associated with operating systems			K1,I	<i>र</i> २					
2 Master v		ess management concepts including scheduling, de	eadlocl	KS .	K3,I						
		Task Scheduling			K4,K5						
1		Systems for Handheld Systems			K5,K6						
		Systems like LINUX and Ios			K5,1						
K1-Rememb	per; K2 -Und	erstand; K3-Apply; K4-Analyze; K5-Evaluate; K6-	Create								
	-										
Unit:1		BASICS OF OPERATING SYSTEMS			12 hou	urs					
Systems – Mu Systems – Ha	ultiprocesso andheld Sy Cooperating	ems: What is an Operating System? – Main fram or Systems – Distributed Systems – Clustered Systems – Feature Migration – Computing En g Processes – Inter Process Communication- Dead Recovery.	System vironm	ns —R nents	Real-T -Proc	ime cess					
Unit:2		DISTRIBUTED OPERATING SYSTEMS			12 hou	urs					
Distributed Operating Systems: Issues – Communication Primitives – Lamport's Logical Clocks – Deadlock handling strategies – Issues in deadlock detection and resolution-distributed file systems –design issues.											
Unit:3		REALTIME OPERATING SYSTEM			10 hou	urs					
		ystems : Introduction – Applications of Real Ti- ystem – Characteristics – Safety and Reliability									
Unit:4		HANDHELD SYSTEM			12 hou	urs					
		ndheld Systems: Requirements–Technology Overv OS-Symbian Operating System-Android–Architect									
Securing handh	neld system				12 ho						
Unit:5		CASE STUDIES									

Case Studies : Linux System: Introduction – Memory Management – Process Scheduling – Scheduling Policy - Managing I/O devices – Accessing Files- IOS : Architecture and SDK Framework - Media Layer - Services Layer - Core OS Layer - File System.

U	J nit:6	Contemporary Issues	2 hours
E	xpert lectur	res, online seminars-webinars	
		Total Lecture hours	60 hours
Т	'ext Books		
1.		Silberschatz; Peter Baer Galvin; Greg Gagne,"Operating System Co Edition, John Wiley & Sons, 2004.	oncepts",
2.		Singhal and Niranjan G. Shivaratri, "Advanced Concepts in Operatined, Database, and Multiprocessor Operating Systems", Tata McGraw	
R	eference Bo	ooks	
1.	Rajib Ma	ll,"Real-Time Systems:Theoryand Practice",Pearson EducationIndia	a,2006.
2.		Chandra P.Bhatt, An introduction to operating systems, concept and p tion, 2010.	practice, PHI,
3.	Daniel.P.	Bovet&MarcoCesati,"UnderstandingtheLinuxkernel",3 rd edition,O"F	Reilly,2005
4.	NeilSmyt	h,"iPhoneiOS4DevelopmentEssentials-Xcode",FourthEdition,Paylo	oad media, 2011.
R	Related Onl	ine Contents[MOOC ,SWAYAM, NPTEL, Websites etc.]	
1.	https://on	linecourses.nptel.ac.in/noc20_cs04/preview	
2.	https://ww	ww.udacity.com/course/advanced-operating-systemsud189	
3.	https://mi	nnie.tuhs.org/CompArch/Resources/os-notes.pdf	

Mappir	Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10		
CO1	S	М	S	S	S	S	М	М	М	М		
CO2	S	М	S	S	S	S	S	М	S	М		
CO3	S	М	S	S	S	S	S	М	S	М		
CO4	S	М	S	S	S	S	S	М	S	М		
CO5	S	М	S	S	S	S	S	М	S	М		

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	2	2	3	3					
CO2	3	3	3	3	3					
CO3	3	3	3	3	3					
CO4	3	3	3	3	3					
CO5	3	3	3	3	3					
Weightage of course contributed to each PSO	15	14	14	15	15					
Weighted % of Course Contribution to POs	3.0	2.8	2.8	3.0	3.0					

4 4 <tr tr=""> <t< th=""></t<></tr> <tr><th>Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</th></tr> <tr><td>Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>K2,K K3,K Vent model, event listener BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>5-Evaluate; K6-Create 12 hour ding concepts–Networking features</td></tr> <tr><td>ding concepts–Networking features</td></tr> <tr><td>ding concepts–Networking features</td></tr> <tr><td></td></tr> <tr><th></th></tr> <tr><td>cture- Creating stubs and skeletons- Serialization-Java Spaces</td></tr> <tr><td>10 hour</td></tr> <tr><td>ing-database search–Creating s</td></tr> <tr><td>12 hou</td></tr> <tr><td>nple java Servlet-Anatomy of a ja header-sending data to a client a nponents of a JSP page-Expression</td></tr> <tr><td>ES 12 hou</td></tr> <tr><td></td></tr> <tr><td>mming–Advanced java</td></tr> <tr><td>2 hou</td></tr> <tr><td>= 1100</td></tr> <tr><td></td></tr> <tr><td>ir s up h</td></tr>	Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features	hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features	K2,K K3,K Vent model, event listener BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features	5-Evaluate; K6-Create 12 hour ding concepts–Networking features	ding concepts–Networking features	ding concepts–Networking features			cture- Creating stubs and skeletons- Serialization-Java Spaces	10 hour	ing-database search–Creating s	12 hou	nple java Servlet-Anatomy of a ja header-sending data to a client a nponents of a JSP page-Expression	ES 12 hou		mming–Advanced java	2 hou	= 1100		ir s up h
Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
Application Architecture. ges and JAR file format be able to: hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
hing K1,K K2,K K3,K vent model, event listener K5,K P and JDBC K5,K S-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
K2,K K3,K Vent model, event listener BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
K3,K vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
vent model, event listener K5,K P and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
BP and JDBC K5,K 5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
5-Evaluate; K6-Create 12 hour ding concepts–Networking features																											
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10 hour																											
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mming–Advanced java																											
2 hou																											
= 1100																											
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II – SEMESTER

1.	JamieJaworski, "JavaUnleashed", SAMSTechmediaPublications, 1999.
2.	Campione, Walrath and Huml, "The Java Tutorial", Addison Wesley, 1999.
R	eference Books
1.	JimKeogh,"TheCompleteReferenceJ2EE",Tata McGrawHillPublishingCompanyLtd,2010.
2.	David Sawyer Mc Farland, "Java Script And JQuery- The Missing Manual", Oreilly Publications, 3rd Edition, 2011.
3.	Deitel and Deitel, "Java How to Program", Third Edition, PHI/Pearson Education Asia.
R	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]
1.	https://www.javatpoint.com/servlet-tutorial
2.	https://www.tutorialspoint.com/java/index.htm
3.	https://onlinecourses.nptel.ac.in/noc19_cs84/preview

Mappir	Mapping with Programming Outcomes												
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10			
CO1	S	S	S	S	S	S	М	М	М	S			
CO2	S	S	S	S	S	S	S	М	S	S			
CO3	S	S	S	S	S	S	S	М	S	S			
CO4	S	S	S	S	S	S	S	М	S	S			
CO5	S	S	S	S	S	S	S	М	S	S			

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	3	3	3	3					
CO2	3	3	3	2	2					
CO3	2	3	3	3	3					
CO4	3	3	3	3	3					
CO5	3	3	3	3	3					
Weightage of course contributed to each PSO	14	15	15	14	14					
Weighted % of Course Contribution to POs	2.8	3.0	3.0	2.8	2.8					

Course code		ARTIFICIAL INTELLIGENCE& MACHINE LEARNING								
Core/Elective/Suppor	tive	Elective-III		4		3				
Pre-requisite		Basics of AI & an Introduction about ML								
Learning Object	ves:									
The main objectives	of thi	s course are to:								
 Provide knowle Introduce Mach 	dge o ine L	b learn the basic functions of AI, Heuristic Search 7 n concepts of Representations and Mappings and F earning with respect Data Mining, Big Data and Cl ions & Impact of ML.	Predica	-						
Expected Course O	utcon	nes:								
-		letion of the course, student will be able to:								
1. Demonstrate	AI pro	oblems and techniques			K1,	K2				
2. Understand m	achin	e learning concepts			K2,K3					
		bles of AI in solutions that require problem solving on, knowledge representation, and learning	,		K3,K4					
4. Analyze the in	npact	of machine learning on applications			K4,K5					
E F	0	a real world problem for implementation and und for of a system	erstand	1	K5,1	K6				
K1-Remember;K2	2-Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -0	Create							
Unit:1		INTRODUCTION]	12 ho	urs				
		s - Al techniques - Criteria for success. Problem n - Production Systems - Problem Characteristics			-					
Unit:2		SEARCH TECHNIQUES		1	12 ho	urs				
Constraint Satisfacti	Heuristic Search techniques: Generate and Test - Hill Climbing- Best-First, Problem Reduction, Constraint Satisfaction, Means-end analysis. Knowledge representation issues: Representations and mappings -Approaches to Knowledge representations -Issues in Knowledge representations -									
Unit:3		PREDICATE LOGIC]	12 ho	urs				
relationships - Con Representing knowle	nputa dge u	Representing simple facts in logic - Representing ble functions and predicates - Resolution - using rules: Procedural Vs Declarative knowledge- asoning -Matching-Control knowledge.	Natu	ral d	educt	ion.				
Unit:4		MACHINE LEARNING]	12 ho	urs				

II – SEMESTER

Understanding Machine Learning: What Is Machine Learning?-Defining Big Data-Big Data in Context with Machine Learning-The Importance of the Hybrid Cloud-Leveraging the Power of Machine Learning-The Roles of Statistics and Data Mining with Machine Learning-Putting Machine Learning in Context-Approaches to Machine Learning.

U	nit:5	APPLICATIONS OF MACHINE 10 hours LEARNING								
	Looking Inside Machine Learning: The Impact of Machine Learning on Applications -Data Preparation-The Machine Learning Cycle.									
U	Init:6	Contemporary Issues	2 hours							
E	xpert lectur	res, online seminars –webinars								
		Total Lecture hours	60 hours							
Т	'ext Books									
1.	1. Elaine Rich and Kevin Knight, "Artificial Intelligence ", Tata McGraw Hill Publishers company Pvt Ltd, Second Edition, 1991.									
2.	George F	Luger," Artificial Intelligence", 4th Edition, Pearson Education Pub	1, 2002.							
R	eference B	ooks								
1.	Machine	Learning For Dummies®, IBM Limited Edition by Judith Hurwitz,	Daniel Kirsch.							
R	lelated On	ine Contents[MOOC, SWAYAM, NPTEL, Websites etc.]								
1.	1. https://www.ibm.com/downloads/cas/GB8ZMQZ3									
2.	2. https://www.javatpoint.com/artificial-intelligence-tutorial									
3.	https://np	tel.ac.in/courses/106/105/106105077/								

Mappir	Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10		
CO1	S	S	S	S	S	S	М	М	М	S		
CO2	S	S	S	S	S	S	S	М	S	S		
CO3	S	S	S	S	S	S	S	М	S	S		
CO4	S	S	S	S	S	S	S	М	S	S		
CO5	S	S	S	S	S	S	S	М	S	S		

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	3	3	3	3					
CO2	3	3	3	2	3					
CO3	3	2	2	3	3					
CO4	3	2	3	3	3					
CO5	3	3	3	3	3					
Weightage of course contributed to each PSO	15	13	14	14	15					
Weighted % of Course Contribution to POs	3.0	2.6	2.8	2.8	3.0					

Course code		MOBILE COMPUTING	L	Т	Р	С				
Core/Elective/S	Supportive	ElectiveIII		4		3				
Pre-requisit	te	Basic knowledge of Computer Networks and Data Communications.								
Learning O	bjectives:									
 Contribut problems To learn a Understar 	te to the dia using appr bout the te ding the co	is course are to: agnostics, troubleshooting, documenting and monitor copriate methodologies and tools. lecommunications and broadcasting systems. oncepts of Wireless LANs. different mobile OS and Mobile Applications.	oring o	of tec	hnical					
Expected Cou	rse Outcor	nes:								
		letion of the course, student will be able to:								
		cept of communication medium and multiplexing i	in telej	phon	e K1,	K2				
2. Comprehe	end the rout	ing mechanism and frequency allocation in GSM			K2,	K2,K3				
3. Deploy the	e GPRS cor	ncept for packet data transfer in mobile by using GI	PRS		K3,	K4				
4. Acquire th wireless n		ge on WAP, CDMA, 3G network and spectrum te	echniq	ues i	n K4,	K5				
5. Contribute technical I	e to the diag problems us	gnostics, troubleshooting, documenting and monitor sing appropriate methodologies and tools.	ring of	Ē	K5,	K6				
K1-Rememb	er; K2 -Und	lerstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -0	Create		•					
Unit:1		INTRODUCTION			15hou	irs				
Control-Netwo Computing Ay Standard Bodi computers-His computing - T	Introduction: Mobility of Bits and Bytes-Wireless The beginning-Mobile computing-Dialog Control-Networks-Middleware and Gateways-Applications and Services-Developing Mobile Computing Applications –Security in Mobile Computing –Standards-why is it necessary-Standard Bodies-Players in the wireless space. Mobile computing Architecture : History of computers-History of Internet-Internet the Ubiquitous Network - Architecture for Mobile computing - Three-tier Architecture - Design considerations for mobile computing - mobile computing through Internet.									

Mobile Computing Through Telephony: Evolution of Telephony - Multiple Access Procedures – mobile computing through telephone – developing an IVR Application - voice XML - Telephony Application Programming Interface. Emerging Technologies: Introduction -Bluetooth - radio Frequency Identification – wireless broadband - mobile IP - Internet Protocol version 6 - Java card.

Unit:3 Global System For Mobile Communications 15hours Global System For Mobile Communications: Global system for Mobile communications - GSM Architecture – GSM Entities – call routing in GSM – PLMN Interfaces – GSM address and Identifiers – Network aspects in GSM - GSM Frequency Allocation – Authentication and security General Packet Radio Service: Introduction – GPRS and packet Data Network - GPRS Network operations – Data Services in GPRS – Applications for GPRS - Limitations of GPRS - Billing and charging in GPRS Unit:4 Wireless Application Protocol 15hours Wireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3G Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thirc Generation Networks – Applications on 3G 13hours Unit:5 Wireless LAN 13hours Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. 2 hours Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books 1 TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1 Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. 1 Intes://www.javatpoint.com/mobile computing-tuorial 2	card.		
GSM Architecture – GSM Entities – call routing in GSM – PLMN Interfaces – GSM address and Identifiers – Network aspects in GSM - GSM Frequency Allocation – Authentication and security General Packet Radio Service: Introduction – GPRS and packet Data Network - GPRS Network operations – Data Services in GPRS – Applications for GPRS - Limitations of GPRS - Billing and charging in GPRS Unit:4 Wireless Application Protocol IShours Wireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3G Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Third Generation Networks – Applications on 3G I3hours Unit:5 Wireless LAN 13hours Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. 2 hours Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books 1. ICEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. 1. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview 2. 2.	Unit:3	Global System For Mobile Communications	15hours
Identifiers – Network aspects in GSM - GSM Frequency Allocation – Authentication and security General Packet Radio Service: Introduction – GPRS and packet Data Network - GPRS Networ operations – Data Services in GPRS – Applications for GPRS -Limitations of GPRS - Billing an charging in GPRS Unit:4 Wireless Application Protocol Ishours Wireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3C Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thir Generation Networks – Applications on 3G Unit:5 Wireless LAN Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars 75hours Text Books Total Lecture hours 75hours Reference Books 1 Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1 1. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Global S	System For Mobile Communications: Global system for Mobile	communications
General Packet Radio Service: Introduction – GPRS and packet Data Network - GPRS Networ operations – Data Services in GPRS – Applications for GPRS - Limitations of GPRS - Billing an charging in GPRS Unit:4 Wireless Application Protocol Usites Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3C Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thir Generation Networks – Applications on 3G Unit:5 Wireless LAN Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN – deploying wireless Scan Unit:6 Contemporary Issues Expert lectures, online seminars –webinars Text Books 1. IteXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. 1. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	GSM Architect	are - GSM Entities - call routing in GSM - PLMN Interfaces -	GSM address an
operations – Data Services in GPRS – Applications for GPRS - Limitations of GPRS - Billing an charging in GPRS Unit:4 Wireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3C Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thir Generation Networks – Applications on 3G Unit:5 Wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books 1. IEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview			
charging in GPRS IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII		±	
Unit:4Wireless Application Protocol15hoursWireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3CIntroduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – ThirGeneration Networks – Applications on 3GUnit:5Wireless LANIntroduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture –mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensorNetworks – Wireless LAN Security – WiFi versus 3G.Unit:6Contemporary Issues2 hoursExpert lectures, online seminars –webinarsTotal Lecture hours75hoursText Books1.1.TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007Reference Books1.1.Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003.Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]1. </td <td>1</td> <td>11</td> <td>PRS - Billing an</td>	1	11	PRS - Billing an
Wireless Application Protocol Introduction – WAP – MMS - GPRS applications. CDMA and 3C Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thir Generation Networks – Applications on 3G Unit:5 Wireless LAN Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Unit:6 Contemporary Issues Expert lectures, online seminars –webinars Text Books 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. 1. https://www.javatpoint.com/mobile computing-turorial 2. https://onlinecourses.swayam2.ac.in/ccc20_cs07/preview			
Introduction - Spread spectrum technology – IS95 – CDMA versus GSM – Wireless Data – Thir Generation Networks – Applications on 3G Unit:5 Wireless LAN Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview			
Generation Networks – Applications on 3G Unit:5 Wireless LAN 13hours Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. 1 13hours Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars 75hours Text Books 75hours I. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Servic creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview			
Unit:5 Wireless LAN 13hours Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Imit:6 Contemporary Issues 2 hours Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars 75hours Text Books 75hours 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview		· · · · · · · · · · · · · · · · · · ·	eless Data – Thir
Introduction – wireless LAN advantages – IEEE 802.11 standards – wireless LAN architecture – mobility in wireless LAN – deploying wireless LAN – Mobile adhoc Networks and sensor Networks – Wireless LAN Security – WiFi versus 3G. Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars 2 hours Text Books 75hours 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Generation Net	works – Applications on 3G	
Image: Interstance of the second sec	Unit:5	Wireless LAN	13hours
Total Lecture hours 2 hours Expert lectures, online seminars –webinars 75hours Text Books 75hours I. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview 1.	Introduction	wireless I AN advantages _ IEEE 802 11 standards _ wireless I A	N architecture
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Unit:6 Contemporary Issues 2 hours Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books Text Books I IST BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. I. Inters://www.javatpoint.com/mobile computing-tutorial I. https://www.javatpoint.com/mobile computing-tutorial I. Inters://www.javatpoint.com/mobile computing-tutorial I. Inters://www.javatpoint.com/mobile computing-tutorial I. Inters://www.javatpoint.com/mobile computi	Networks – W	ireless I AN Security – WiFi versus 3G	
Interview Expert lectures, online seminars –webinars Total Lecture hours 75hours Text Books 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 1 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview 1		neless Land Security - White Versus 50.	
Text Books Total Lecture hours 75hours 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 1 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Unit:6	Contemporary Issues	2 hours
Text Books 1. TEXT BOOK Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Expert lectu	res, online seminars –webinars	
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Asoke K Talukder, Roopa R Yavagal, Mobile Computing, Technology Applications and Service creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Text Books		
creation, Tata McGraw - Hill Publishing company New Delhi 2007 Reference Books 1. Jochen Schiller, Mobile Communication, 2 nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	1. TEXT BO	ОК	
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 Jochen Schiller, <i>Mobile Communication</i>, 2nd edition Pearson 2003. Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] https://www.javatpoint.com/mobile computing-tutorial https://onlinecourses.swayam2.ac.in/cec20_cs07/preview 	creation, T	ata McGraw - Hill Publishing company New Delhi 2007	
Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.] 1. https://www.javatpoint.com/mobile computing-tutorial 2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Reference B	ooks	
1.https://www.javatpoint.com/mobile computing-tutorial2.https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	1. Jochen Sch	iller, <i>Mobile Communication</i> , 2 nd edition Pearson 2003.	
2. https://onlinecourses.swayam2.ac.in/cec20_cs07/preview	Related On		
	1	line Contents [MOOC, SWAYAM, NPTEL, Websites etc.]	
3. https://onlinecourses.nptel.ac.in/noc19_cs69/preview	1. https://ww		
	interpoint in	ww.javatpoint.com/mobile computing-tutorial	
	2.https://on	ww.javatpoint.com/mobile computing-tutorial linecourses.swayam2.ac.in/cec20_cs07/preview	

Mappin	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	М	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

*S-Strong; M-Medium; L-Low

Mapping with Programme Specific Outcomes								
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5			
CO1	3	3	3	3	3			
CO2	3	3	3	3	2			
CO3	2	2	3	3	3			
CO4	3	3	3	3	3			
CO5	3	3	3	3	3			
Weightage of course contributed to each PSO	14	14	15	15	14			
Weighted % of Course Contribution to POs	2.8	2.8	3.0	3.0	2.8			

II – SEMESTER

Course code		ADVANCED JAVA LAB	L	Т	Р	C
Core/Elective/S	Supportive	Elective-IV			4	3
Pre-requisi	te	Basics in Java Programming				
Learning O	bjectives:					
The main obje	ctives of thi	s course are to:				
2. To provide3. To introduce4. To understand	knowledge e JDBC and and RMI & i	to implement the simple programs using JSP,J on using Servlets, Applets I navigation of records its implementation programming	AR			
Expected Cou	Irse Outcon	nes:				
On the succe	essful comp	letion of the course, student will be able to:				
1. Underst &JAR	tand to the in	mplement concepts of Java using HTML form	is, JSP		K1,	K2
2. Must be	e capable of	implementing JDBC and RMI concepts			K3,K4	
		ets with Event handling mechanism			K4,K5	
		ve web based applications using servlets and j	sp		K5,	
		e methods in an application using RMI.	W(C		K5,	K6
KI-Kememi	ber; K 2-Und	erstand;K3-Apply;K4-Analyze;K5-Evaluate;	KO-CI	reate		
		LISTOF PROGRAMS			75 h	ours
 Design a Develop Design a Develop Design a Prepare a Write a pout the r Write a p Write asi dvalues. Write a p <l< td=""><td>a Purchase C a program f a Purchase C a Employee program usin ecords. program usin mpleServlet program in J program to 1 n applet for a to send a te</td><th>message using Servlet. Order form using Html form and Servlet. for calculating the percentage of marks of a str Order form using Html form and JSP. pay slip using JSP. ng JDBC for creating a table ,Inserting, Deleti ng Java servlet to handle form data. tprogramtocreateatableofalltheheadersitreceive (SP by using session object. build a simple Client Server application using a calculator application. ext message to another system and receive the</th><td>ng rec esalonş RMI.</td><td>ords an</td><td>nd list neirasso</td><td></td></l<>	a Purchase C a program f a Purchase C a Employee program usin ecords. program usin mpleServlet program in J program to 1 n applet for a to send a te	message using Servlet. Order form using Html form and Servlet. for calculating the percentage of marks of a str Order form using Html form and JSP. pay slip using JSP. ng JDBC for creating a table ,Inserting, Deleti ng Java servlet to handle form data. tprogramtocreateatableofalltheheadersitreceive (SP by using session object. build a simple Client Server application using a calculator application. ext message to another system and receive the	ng rec esalonş RMI.	ords an	nd list neirasso	
 Design a Develop Design a Design a Prepare a Write a pout the r Write a p Write	a Purchase C a program f a Purchase C a Employee program usin ecords. program usin mpleServlet program in J program to n applet for a to send a to ocket program	Order form using Html form and Servlet. for calculating the percentage of marks of a str Order form using Html form and JSP. pay slip using JSP. ng JDBC for creating a table ,Inserting, Deleting ng Java servlet to handle form data. tprogramtocreateatableofalltheheadersitreceived USP by using session object. build a simple Client Server application using a calculator application.	ng rec esalonş RMI.	ords an	nd list neirasso	

Τ	Text Books							
1.	JamieJaworski, "JavaUnleashed", SAMSTechmediaPublications, 1999.							
2.	Campione, Walrath and Huml, "The Java Tutorial", Addison Wesley, 1999.							
R	eference Books							
1.	JimKeogh,"TheCompleteReferenceJ2EE",TataMcGrawHillPublishingCompany Ltd,2010.							
2.	David Sawyer McFarland, "Java Script And JQuery- The Missing Manual", Oreilly							
2.	Publications, 3rd Edition,2011.							
R	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]							
1.	https://www.javatpoint.com/servlet-tutorial							
2.	https://www.tutorialspoint.com/java/index.htm							
3.	https://onlinecourses.nptel.ac.in/noc19_cs84/preview							

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	S	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	S	S	S	
CO5	S	S	S	S	S	S	S	S	S	S	

*S-Strong; M-Medium; L-Low

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 6				
C01	3	3	3	3	2				
CO2	3	3	2	3	3				
CO3	3	3	3	3	2				
CO4	3	2	3	2	3				
CO5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	14	13	14	13				
Weighted % of Course Contribution to POs	3.0	2.8	2.6	2.8	2.6				

Course code		MACHINE LEARNING LAB	L	Т	P	C
Core/Elective/S	upportive	Elective-IV			4	3
Pre-requisit	e	Basics of Algorithm				
Learning O	bjectives:					
 correspo 2. To under weaknes 3. To apply 4. To apply 	nding to dif rstand a ran ses. 7 machine le 7 CNN to se	s of this course are to: To formulate machine lefferent applications. ge of machine learning algorithms along with earning algorithms to solve problems of mode olve problems of moderate complexity.	their s	trengt	ths and	
5. To apply Expected Cou		I RNN to solve problems.				
-		letion of the course, student will be able to:				
		mplement the mathematical and statistical porithms through python programming	prospe	ctive	K1	-K6
built funct	ions	velop the machine learning models through			K1	-K6
dataset		t and develop the machine learning models for	or real-	time	K1	-K6
4. To underst	tand a wide	variety of learning algorithms			K1	-K6
5. To compr time appli		part and implement the deep learning mode	ls for	real-	K1	-K6
K1-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate;	K6- C1	reate		
		LIST OF PROGRAMS			75ho	ours
of Dispe	rsion: Varia	compute the Central Tendency Measures: Mance, Standard Deviation	,		, ,	Meas
-		Regression and Multiple Linear Regression w Logistic Regression using sklearn	ith a F	Real D	ataset	
_	-	classification model. Nearest Neighbours and NavieBaye Algorithn	1			
-		cision tree for classification using sklearn and eans algorithm.	its par	amete	r tuning	
-	-	e Classifier using CNN.				
-	ent an Auto					
10. Impleme						
Expert lectur	res, online s	seminars –webinars		,		
		Total Lectur	e hou	rs 7	75hours	

]	Fext Books
1.	Elaine Rich and Kevin Knight, "Artificial Intelligence ", Tata McGraw Hill Publishers company Pvt Ltd, Second Edition, 1991.
2.	George FLuger," Artificial Intelligence", 4th Edition, Pearson Education Publ, 2002.
F	Reference Books
1.	Machine Learning For Dummies®, IBM Limited Edition by Judith Hurwitz, Daniel Kirsch.
	Jason Bell, "Machine Learning: Hands-On for Developers and Technical Professionals", Wiley Publication, 2015.
F	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]
1.	https://www.javatpoint.com/servlet-tutorial
2.	https://www.tutorialspoint.com/java/index.htm
3.	https://onlinecourses.nptel.ac.in/noc19_cs84/preview

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	S	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	S	S	S	
CO4	S	S	S	S	S	S	S	S	S	S	
CO5	S	S	S	S	S	S	S	S	S	S	

Mapping with Programme Specific Outcomes								
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5			
CO1	3	2	3	3	2			
CO2	3	3	2	3	3			
CO3	3	3	3	3	2			
CO4	3	2	3	2	3			
CO5	3	3	2	3	3			
Weightage of course contributed to each PSO	15	13	13	14	13			
Weighted % of Course Contribution to POs	3.0	2.6	2.6	2.8	2.6			

II – SEMESTER

Course code		PRACTICAL: DATA MINING USING R	L	Т	Р	С			
Core/Elective/S	Supportive	Skill Enhancement-I / NME			4	2			
Pre-requisi	te	Basics of DM Algorithms & R Programming							
Learning O	•								
The main obje	ctives of thi	s course are to:							
 To enable the students to learn the concepts of Data Mining algorithms namely classification, clustering, regression To understand & write program using the DM algorithms To apply statistical interpretations for the solutions 									
		tions techniques for interpretations							
Noie to u	se visualiza	tons teeninques for interpretations							
Expected Cou	irse Outcor	nes:							
On the succe	essful comp	letion of the course, student will be able to:							
		ams using R for Association rules, Clustering te	chniqu	es	K1,1	K2			
		nt visualizations techniques using R			K2,K3				
		d generate reports based on the data			K4,K5				
	•	data mining algorithms to solve real world appli			K5,K6				
-		mining techniques like classification, prediction		4 -	K5,1	K6			
K1-Kememi	ber; K 2-Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K	o-Crea	le					
		LISTOF PROGRAMS			75hou	rs			
1. Imple	ment Aprio	ri algorithm to extract association rule of data m	nining.						
2. Imple	ement k-mea	ins clustering technique.							
3. Imple	ement anyor	e Hierarchal Clustering.							
4. Imple	ment Classi	fication algorithm.							
5. Imple	ment Decis	ion Tree.							
6. Linea	r Regressio	n.							
7. Data	Visualizatio	n.							
		Total Lecture h	ours		75hou	rs			
Text Books									
1. Margare	tH.Dunham	"DataMining:IntroductoryandAdvancedTopics"	",Pears	on ed	ucation,	2003.			
Ζ.	2. C.S.R. Prabhu, "Data Warehousing Concepts, Techniques, Products and Applications", PHI, Second Edition								
Reference E	Books								

1.	Arun K. Pujari, "Data Mining Techniques", Universities Press(India)Pvt. Ltd.,2003.								
2.	Alex Berson, Stephen J. Smith," Data Warehousing, Data Mining and OLAP", TMCH, 2001.								
R	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]								
1	https://www.javatpoint.com/data-warehouse								
2	https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs12/								
3	https://www.btechguru.com/trainingitdatabase-management-systemsfile-structures introduction-to-data-warehousing-and-olap-2-video-lecture1205426151.html								

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	S	S	
CO2	S	S	S	S	S	S	S	М	S	М	
CO3	S	S	S	S	S	S	S	S	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	S	S	S	

*S-Strong;	M-Medium;	L-Low
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Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	3	3	3	2				
CO2	3	3	2	3	3				
CO3	3	3	3	3	2				
CO4	3	2	3	2	3				
CO5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	14	13	14	13				
Weighted % of Course Contribution to POs	3.0	2.8	2.6	2.8	2.6				

*S-Strong-3; M-Medium-2; L-Low-1

Course code		DIGITAL IMAGE PROCESSING	L	Т	Р	C			
Core/Elective/S	Supportive	Core-VII		6		5			
Pre-requisi	te	Basics of Image Processing							
Learning O	bjectives:								
The main obje	ctives of thi	s course are to:							
2. Gain know									
Expected Cou	rse Outcor	nes:							
-		letion of the course, student will be able to:							
1. Unders	tand the fur	ndamentals of Digital Image Processing			K1,I	K2			
Ζ.		thematical foundations for digital image representation, and image enhancement	tion, i	mage	K2,I	Χ3			
3. Apply, problem	U	Implement and get solutions for digital image pro-	cessing	5	K3,I	K4			
4. Apply	the concepts	s of filtering and segmentation for digital image ret	rieval		K4,I	X5			
5. Explore		pts of Multi-resolution process and recognize the ol		n	K5,I	K6			
K1-Remem	per;K2-Und	lerstand; K3-Apply; K4-Analyze; K5-Evaluate; K6-0	Create						
Unit:1		INTRODUCTION			12hou	rs			
DIP – Fundam Fundamentals: sensing and ac Pixels – Linear	nentals steps Elements of equisition –	-	ystem. tic spe	Digi ctrun	tal Im 1 – Im	age age			
Unit:2		IMAGE ENHANCEMENT			12hou	rs			
Transformation Basics of spat	Image Enhancement in the spatial domain:- Background – some basic Gray level Transformations – Histogram Processing – Enhancement using Arithmetic / Logic operations – Basics of spatial filtering – Smoothing spatial filters – Sharpening spatial filters – Combining spatial enhancement methods.								
Unit:3		IMAGE RESTORATION			12hou	rs			
Restoration is frequency do	Image Restoration: A model of the Image Degradation / Restoration Process – Noise models – Restoration is the process of noise only – Spatial Filtering – Periodic Noise reduction by frequency domain filtering – Linear, Portion – Invariant Degradations – Estimating the degradation function – Inverse filtering – Minimum mean square Error Filtering.								
Unit:4		IMAGE COMPRESSION	_		11ho	urs			

г

	Image Compression : Fundamentals–Image compression models–Elements of Information Theory – Error Free compression – Lossy compression – Image compression standards.									
U	Init:5	IMAGE SEGMENTATION	11hours							
Thr	Image Segmentation: Detection and Discontinuities – Edge Linking and Boundary deduction – Thresholding – Region-Based segmentation – Segmentation by Morphological watersheds – The use of motion in segmentation.									
	nit:6	Contemporary Issues	2 hours							
E	xpert lectur	res, online seminars –webinars								
		Total Lecture hours	60hours							
Т	'ext Books									
1.	RafaelC. Education	Gonzalez,RichardE.Woods,"DigitalImageProcessing",SecondEdition.	on,PHI/Pearson							
2.	B.Chanda	a, D.Dutta Majumder, "Digital Image Processing and Analysis", PH	I, 2003.							
R	eference B	ooks								
1.	NickEffo 2004.	rd, "DigitalImageProcessingapracticalintroducingusingJava", Pearso	on Education,							
R	elated Onl	ine Contents[MOOC, SWAYAM, NPTEL, Websites etc.]								
1.		tel.ac.in/courses/117/105/117105135/								
2.										
3.										
<u> </u>										

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	М	S	S	S	М	S	М	М	S	
CO2	S	S	S	S	S	М	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
C01	3	2	2	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	2	3	3				
CO5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	14	11	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.2	3.0	3.0				

Course code		CLOUDCOMPUTING	L	Т	Р	С			
Core/Elective/S	Supportive	Core -VIII		6		5			
Pre-requisit	te	Basics of Cloud & its Applications							
Learning O	bjectives:								
The main object	ctives of thi	s course are to:							
2. Enable th	2. Enable the students to learn the basics of cloud computing with real time usage								
Expected Cou	rse Outcor	nec•							
-		letion of the course ,student will be able to:							
	-	pts of Cloud and its services			K1,	К2			
		Event & Project Management			K3,				
		Word Processing, Spread Sheets, Mail ,Calendar, I	Databa	se	K4,				
		al networks			K5,1				
5. Explore cl	oud storag	e and sharing			K	.6			
K1-Rememb	per; K2 -Und	erstand; K3-Apply; K4-Analyze; K5-Evaluate; K6-	Create						
Unit:1		INTRODUCTION		-	l2hou	irs			
cloud computing	ng, pros an	l Computing Introduction, From, Collaboration to d cons, benefits, developing cloud computing ser cloud services.							
Unit:2		CLOUD COMPUTING		-	l2hou	irs			
computing for events, cloud o road.	^c communit	FOR EVERYONE: Centralizing email con ty, collaborating on schedules, collaborating on for corporation, mapping, schedules, managing pr	group	pro pres	jects enting	and g on			
Unit:3		CLOUD SERVICES		-	l2hou	irs			
USING CLOUD SERVICES: Collaborating on calendars, Schedules and task management, exploring on line scheduling and planning, collaborating on event management, collaborating on contact management, collaborating on project management, collaborating on word processing, spreadsheets, and databases.									
Unit:4	Unit:4 OUTSIDE THE CLOUD 12hours								
web conference	OUTSIDE THE CLOUD: Evaluating web mail services, Evaluating instant messaging, Evaluating web conference tools, creating groups on social networks, Evaluating online groupware, collaborating via blogs and wikis								

U	nit:5	STORING AND SHARING	10hours					
STORING AND SHARING: Understanding cloud storage, evaluating on line file storage, exploring on line book marking services, exploring on line photo editing applications, exploring photo sharing communities, controlling it with web based desktops.								
U	Init:6	Contemporary Issues	2 hours					
E	xpert lectur	res, online seminars –webinars						
		Total Lecture hours	60hours					
Т	'ext Books							
1.	Michael I	Miller," Cloud Computing", Pearson Education, New Delhi, 2009.						
R	eference B	ooks						
1.	•	T.Velte, "Cloud Computing: A Practical Approach", 1st Edition, T eation Private Limited, 2009.	ata Mc Graw					
		ine Contents[MOOC, SWAYAM, NPTEL, Websites etc.]						
1.	. https://nptel.ac.in/courses/106/105/106105167/							
2.	https://ww	ww.tutorialspoint.com/cloud_computing/index.htm						
3.	https://ww	ww.javatpoint.com/cloud-computing-tutorial						

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	L	S	М	S	М	S	М	М	М	S	
CO2	М	S	М	S	S	S	М	М	М	S	
CO3	S	S	S	S	S	S	S	S	S	S	
CO4	S	S	S	S	S	S	S	S	S	S	
CO5	М	S	S	S	S	S	S	S	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
C01	3	2	2	3	3				
CO2	3	3	2	3	3				
C03	3	3	3	3	3				
CO4	3	3	2	3	3				
CO5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	14	12	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.4	3.0	3.0				

Cou	rse code		NETWORK SECURITY AND CRYPTOGRAPHY	L	Т	Р	С				
Core	/Elective/S	upportive	Core - IX		6		5				
Pr	e-requisit	e	Basics of Networks & its Security								
Le	arning O	bjectives:	I								
The	main objec	ctives of thi	s course are to:								
2. 3.	 Cryptography. 2. Togainknowledgeonclassicalencryptiontechniquesandconceptsofmodulararithmeticand number theory. 3. To explore the working principles and utilities of various cryptographic algorithms including 										
4.	 secret key cryptography, hashes and message digests, and public key algorithms. 4. To explore the design issues and working principles of various authentication Applications and various secure communication standards including Kerberos, IPsec, and SSL/TLS and email. 										
		rse Outcor									
Or	n the succe	essful comp	letion of the course ,student will be able to:			_					
1.		-	cess of the cryptographic algorithms			K1,	K2				
2.			ifferentencryptionanddecryptiontechniquestosolvep iality and authentication	oroblei	ns	K2,	K3				
3.	Applyan	danalyzeap	propriatesecuritytechniquestosolvenetworksecurity	probl	em	K3,	K4				
4.	Explore	suitable cry	ptographic algorithms			K4,	K5				
5.	-	differentdig pplications	zitalsignaturealgorithmstoachieveauthenticationand	desig	n	K5,	K6				
K	I-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -C	Create		•					
Uı	nit:1		INTRODUCTION			12hou	irs				
ciphe Algo	er and B rithms: In	lock ciphe	phy – Security Attacks – Security Services –Securi r - Symmetric and Asymmetric-key Cryptosyst - DES – Triple DES – AES.			netric	Key				
U	nit:2		CRYPTOSYSTEM			12hou	irs				
Public-key Cryptosystem: Introduction to Number Theory-RSA Algorithm–Key Management-Diffie-HellmanKeyexchange–EllipticCurveCryptographyMessageAuthentication andfunctions – Hash and Mac Algorithm – Digital Signatures and Authentication Protocol.											
Uı	nit:3		NETWORK SECURITY			12hou	irs				
			AuthenticationApplications–Kerberos–X.509Auther mail Security – PGP – S / MIME – IP Security.	nticati	ion s	ervice	s and				

U	J nit:4	WEB SECURITY	10hours							
	-	SecureSocketLayer–SecureElectronicTransaction.SystemSecurity-Intr	uders and							
Viruses – Firewalls– Password Security.										
U	Jnit:5	CASE STUDY	12hours							
Cas	Case Study: Implementation of Cryptographic Algorithms–RSA–DSA–ECC(C/JAVA									
Pro	gramming)	Network Forensic - Security Audit - Other Security Mechanism: Intr	oduction to:							
Ster	nography –	Quantum Cryptography – Water Marking - DNA Cryptography								
Unit:6		Contemporary Issues	2 hours							
E	xpert lectur	res, online seminars-webinars								
		Total Lecture hours	60hours							
T	'ext Books									
1.	William	Stallings, "Cryptography and Network Security", PHI/Pearson Education	tion.							
2.	Bruce Sc	hneir, "Applied Cryptography", CRC Press.								
R	eference B	Books								
1.	A.Menez Press, 19	es, P Van Oorschot and S.Vanstone, "Hand Book of Applied Cryptog 97	graphy", CRC							
2.	AnkitFad	lia, "Network Security", MacMillan.								
R	Related On	line Contents[MOOC, SWAYAM ,NPTEL, Websites etc.]								
1.	https://nptel.ac.in/courses/106/105/106105031/									
2.	http://ww	w.nptelvideos.in/2012/11/cryptography-and-network-security.html								
3.	https://w	ww.tutorialspoint.com/cryptography/index.htm								

Mappir	Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10		
CO1	S	М	S	М	L	S	М	S	М	S		
CO2	S	S	S	S	S	S	S	S	S	S		
CO3	S	S	S	S	S	S	S	S	S	S		
CO4	S	S	S	S	S	S	S	S	S	S		
CO5	S	S	S	S	S	S	S	S	S	S		

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	2	2	3	3					
CO2	3	3	2	3	3					
CO3	3	3	3	3	3					
CO4	3	3	2	3	3					
CO5	3	3	2	3	3					
Weightage of course contributed to each PSO	15	14	11	15	15					
Weighted % of Course Contribution to Pos	3.0	2.8	2.2	3.0	3.0					

Course code		DATA SCIENCE & ANALYTICS	L	Т	Р	C
Core/Elective/S	upportive	Core-X		6		4
Pre-requisit	e	Basics of Data Science& its Applications				
Learning O	bjectives:		I			
The main objec	ctives of this	s course are to:				
 Learn data To explore 	a analytics & e the progra	s to data science ,big data & its ecosystem. &its life cycle. Imming language R, with respect to the data minir p between artificial intelligence, machine learning				
Expected Cou	rse Outcon	nes:				
-		letion of the course ,student will be able to:				
1. Unders	stand the co	ncept of data science and its techniques			K1,	K2
2. Review	v data analy	tics			K2,	K3
3. Applya applicat		eappropriateDataMiningtechniquesusingRtorealti	me		K3,K4	
4. Analyz	e on cluster	ring algorithms			K4,K5	
5. Analyz	e on regres	sion methods in AI				K6
K1-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6	-Create	2		
Unit:1		INTRODUCTION		12hours		
		ce: data science and big data–facets of data-data s nce process – six steps- Machine Learning.	cience	proce	ess-	
Unit:2		BASICSOFDATA ANALYTICS			12hou	ırs
DataAnalyticsl	ifecycle-rev	viewofdataanalytics-AdvanceddataAnalytics-techr	ologya	and to	ools.	
Unit:3		DATAANALYTICSUSINGR			12hou	ırs
and Data Typ	es –Descri ty Data – V	g R : R Graphical User Interfaces – Data Import a ptive Statistics – Exploratory Data Analysis – Visualizing a Single Variable – Examining Mult ttation.	-Visual	izatio	on Be	fore
Unit:4		CLUSTERING			12hou	ırs
Analysis using Tree Algorithn	g R –Classif ns – Evalua	K-means – Use Cases – Overview of the Method fication – Decision Trees – Overview of a Deci ting a Decision Tree – Decision Tree in R – Bay ing – Naïve Bayes in R.	sion T	ree –	Deci	sion

U	nit:5	ARTIFICIALINTELLIGENCE	10hours						
		igence: Machine Learning and deep learning in data science-Clusteriegression-logistic regression-Additional regression methods.	ing, association						
U	nit:6	Contemporary Issues	2 hours						
E	xpert lectu	res ,online seminars –webinars							
		Total Lecture hours	60hours						
Τ	'ext Books								
1.	Introducing-Data-Science-Big-Data-Machine-Learning-and-more-using-Python-tools-2016. Pdf								
2.	Data scie	nce in big data analytics-Wiley2015JohnWiley&Sons							
R	eference B	Books							
1.	Asimplei	ntroductiontoDataScience-LarsNielson2015							
2.	Introduci Publicati	ng Data Science Davy Cielen, Arno D.B.Meysman, Mohamed Ali 20 on	016 Manning						
3.	R Progra	mming for Data Science-Roger D.Peng 2015LeanPublication							
4.	DataScien	ce&BigDataAnalytics:Discovering,Analyzing,VisualizingandPresenting D	ata						
R	elated On	line Contents[MOOC, SWAYAM, NPTEL ,Websites etc.]							
1.	https://w	ww.tutorialspoint.com/python_data_science/index.htm							
2.	https://w	ww.javatpoint.com/data-science							
3.	https://np	otel.ac.in/courses/106/106/106106179/							

Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	S	S	S	S	S	М	М	S	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	2	2	3	3					
CO2	3	3	2	3	3					
CO3	3	3	3	3	3					
CO4	3	3	2	3	3					
CO5	3	3	3	3	3					
Weightage of course contributed to each PSO	15	14	12	15	15					
Weighted % of Course Contribution to POs	3.0	2.8	2.4	3	3					

Course code		DIGITAL IMAGE PROCESSING USING MATLAB	L	Т	Р	C	
Core/Elective/S	Supportive	Elective-V			3	3	
Pre-requisi	te	Basic Programming of Image Processing& an intro to MATLAB					
Learning O	<u> </u>						
		s course are to:					
1.To understa image restora		es of Digital Image Processing fundamentals, imag ues	e enha	ncer	nent ar	nd	
2. To enable	the students	to learn the fundamentals of image compression as	nd seg	men	tation		
3. To underst	and Image I	Restoration & Filtering Techniques					
4. Implement	ation of the	above using MATLAB					
Expected Cou							
	-	letion of the course ,student will be able to:			174 17		
		in MATLAB for image processing using the technic	iques			K1,K2	
		nt Image Enhancements & Restoration techniques ompression techniques in an Image			K2,K3 K3,K4		
	0	nipulate the image and Segment it			K5,K		
		eatures of MATLAB			K5,K		
		erstand; K3-Apply; K4-Analyze; K5-Evaluate; K6-0	Create			-	
		LIST OF PROGRAMS			60 ho	urs	
1. Implement	nt Image en	nancement Technique.					
2. Histogram	n Equalizati	on					
3. Image Re	storation.						
4. Implemen	nt Image Fil	tering.					
5. Edge dete	ection using	Operators (Roberts, Prewitts and Sobels operators))				
6. Implemen	nt image coi	npression.					
7. Image Su	btraction						
8. Boundary	Extraction	using morphology.					
9. Image Se	gmentation						
		Total Lecture hou	rs		60 ho	urs	

Text Books

1 Rafael C.Gonzalez, Richard E.Woods, "Digital Image Processing", Second Edition,

	PHI/Pearson Education.								
2	B.Chanda, D.Dutta Majumder, "Digital Image Processing and Analysis", PHI, 2003.								
R	Reference Books								
1	NickEfford,"DigitalImageProcessingapracticalintroducingusingJava",Pearson Education,								
1	2004.								
R	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]								
1	https://nptel.ac.in/courses/117/105/117105135/								
2	https://www.tutorialspoint.com/dip/index.htm								
3	https://www.javatpoint.com/digital-image-processing-tutorial								

Mappir	Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10		
CO1	S	S	М	S	S	S	М	М	S	S		
CO2	S	S	S	S	S	S	S	М	S	S		
CO3	S	S	S	S	S	S	S	М	S	S		
CO4	S	S	S	S	S	S	S	М	S	S		
CO5	S	М	S	S	S	М	S	М	S	S		

Mapping with Programme Specific Outcomes										
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5					
CO1	3	2	2	3	3					
CO2	3	3	2	3	3					
CO3	3	3	3	3	3					
CO4	3	3	2	3	3					
CO5	3	3	2	3	3					
Weightage of course contributed to each PSO	15	14	11	15	15					
Weighted % of Course Contribution to POs	3.0	2.8	2.2	3.0	3.0					

Course code		DOT NET PROGRAMMING LAB	L	Т	Р	C		
Core/Elective/S	upportive	Elective-V			3	3		
Pre-requisit	Pre-requisite Knowledge of C and C++.							
Learning O	0							
The main objec	ctives of thi	s course are to:						
I. Introduce to .N	let IDE Com	ponent Framework.						
2. Programming o	concepts in .	Net Framework.						
3. Creating websi	te using AS	P.Net Controls.						
Expected Cou	rse Outcon	nes:						
*		letion of the course, student will be able to:						
1. Create user	interactive	web pages using ASP.Net.			K1,K	2		
2. Create simp	ole data bind	ing applications using ADO.Net connectivity.			K2,K	3		
3. Performing	g Database o	perations for Windows Form and web applications.			K3,K	4		
4. Create user	interactive	web pages using C#.Net.			K5,K6			
5. Evaluate da	tabase using	g server.			K5,K	6		
K1-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -	Create					
		LISTOF PROGRAMS			60 ho	urs		
		orm with the following controls Textbox, Radio be	utton, C	Chec	k box,			
	d Button							
		r Menu option.						
3. Create a ADO .N		connect with database and manipulate the records	s in the	data	ıbase u	sing		
4. Create a	program to	implement the concepts of OOPS for creating cla	ss, inhe	erita	nce			
		perform input validation using procedure.						
	brogram to from the fi	open a file and using I/O operations write contents le.	s into a	file	and re	ad th		
7. Create a	window for	rm using HTML controls.						
8. Create a	program to	perform validation using validation controls.						
	program in ate the record	ASP .NET to connect with the database using AI rds.	DODB	conn	lectivit	y an		
		store the employee details using class and method	s in C#	.NE	ΕT			
11. Write a p	program to	Handle Exceptions						
12. Write a p	program to	create a form with Basic controls. In c#. NET.						
		Total Lecture ho			60hoi	1100		

- 1. Pankaj Agarwal, "Principles of .NET Framework", Vayu Education of India, 2009
- 2. Steven Holzner, "Visual Basic.NET Black Book", Paraglyph Press, 2002.

R	Reference Books								
1.	Cornell, "Visual Basic 6 From the Ground up" Tata Mcgraw Hill Company Limited								
2.	Charul Shukla, "ASP.NET 2.0 black book", Paraglyph Press, 2006.								
1	Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]								
1.	https://nptel.ac.in/courses/117/105/117105135/								
2.	https://www.tutorialspoint.com/dip/index.htm								

Mapping with Programming Outcomes											
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	М	М	S	М	S	М	М	S	S	
CO2	М	S	S	S	S	М	S	М	S	S	
CO3	S	S	S	М	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	М	S	S	S	М	S	М	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	2	2	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	2	3	3				
CO5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	14	11	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.2	3.0	3.0				

	1		1		1						
Course code		CLOUD COMPUTING LAB	L	Т	Р	C					
Core/Elective/S	upportive	Skill Enhancement-II/NME	Skill Enhancement-II/NME								
Pre-requisit	e	Basic Programming using Cloud									
Learning Objectives:											
The main object	ctives of thi	s course are to:									
1. This course	covers the	basic data structures like Stack, Queue, Tree,	List.								
techniques	le the stude	tudentstolearntheapplicationsofthedatastructur nts to understand C++ language with respect to oncepts		-							
Expected Cou		-									
-		letion of the course ,student will be able to:									
1. Understan	d the conce	pts of object oriented with respect to C++			K1,K2						
		d implement OOPS concepts			K3,K4						
-		ta structures like Stack, Queue, Tree ,List usin	ng C++	-	K4,K5						
4. Application of the data structures for Sorting , Searching using K5,K6											
different to 5. Design and	-	t cloud applications.			K5,K6						
		erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate;	K6-C	reate	КЈ,КО						
	,	LIST OF PROGRAMS			60ho	urs					
1. Working w	ith Google	Drive to make spread sheet and notes.									
2. Launcha Li	nux Virtual	Machine.									
3. Tohostastat	tic website										
4. Exploring do lists, d) a d		lforthefollowinga)Storageb)Sharingofdatac)m liting tool	nanage	your c	alendar,	to-					
5. Working an	nd installation	on of Google AppEngine									
6. Working ar	nd installati	on of Microsoft Azure									
7. To Connec	t Amazon R	edshiftwithS3bucket									
8. To Create a	and Query a	NoSQL Table									
		eminars-webinars									
1		Total Lecture	e hour	s	60ho	ours					
Text Books				I							
		d Computing", Pearson Education, New Dell									

Re	ference Books
1.	Anthony T. Velte, "Cloud Computing: A Practical Approach", 1st Edition, Tata Mc Graw Hill Education Private Limited, 2009.
R	Related Online Contents[MOOC, SWAYAM, NPTEL, Websites etc.]
1.	https://nptel.ac.in/courses/106/105/106105167/
2.	https://www.tutorialspoint.com/cloud_computing/index.htm
3.	https://www.javatpoint.com/cloud-computing-tutorial

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	S	S	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	М	S	S	М	S	S	М	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	2	2	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	2	3	3				
CO5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	14	11	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.2	3.0	3.0				

Course code	L	Т	Р	C	
Core/Elective/Supportive	e Supportive				2
Pre-requisite	Basics of Hardware and Software				
Learning Objectives					
The main objectives of the					
. To offer a hands-on-le	earning experience, that allows the learners to maxi	mize	the o	utcom	ne and
enefits of their theoretica	al knowledge through practical implementation.				
2. By adding technical sk	ills, soft skills and professional experience to the lear	rners'	resur	ne, the	ey cai
enhance their chances of s	securing the job				•
		alm th	ana ta	unda	noton
-	an experience of the real corporate world and thus h	leip in		unde	rstano
he expectations and requi	irements of the industry.				
. To enable the learners	build their network and professional relationships,	which	turn	s ther	n inte
confident future professio	onals.				
5. To learn about Industria	al Infrastructure.				
Expected Course Outco					
-	appletion of the course ,student will be able to:				
	t Software technics.			K1,	K2
2. Understand abou management	t Software project management skills, design and qua	ality		K2,	
	vare Requirements and Specification			K3,	K4
4. Analyze on Softw	vare Testing, Maintenance			K4,	K5
	uct various types and levels of software quality for a	softwa	are	K5,	
project				IX <i>J</i> ,	110

Duration of the Training:

- * The learners of all the Under-Graduation Programmes are to undergo the Internship / Industrial Training during the summer vacation, after completion of the IV Semester examinations. The training period is 30 working days.
- * Evaluation:
- * After completion of the training, the evaluation of the performance of the learners will be done in the V semester.
- * Two credits will be awarded for the best performers.

- * Viva-voce examination will be conducted and the learners have to appear for the Viva-voce individually.
- * At the time of Viva-voce, the learners have to submit the given records to the examiner.
 - Work Diary, endorsed by the trainer
 - A complete report on the objectives, modules and outcomes.
 - A certificate, duly signed and issued by the trainer

Mappir	Mapping with Programming Outcomes										
Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	М	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	М	S	S	S	S	М	S	М	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	2	3	2	3				
CO2	3	2	2	2	2				
CO3	3	3	3	3	3				
CO4	3	3	3	3	3				
CO5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	13	14	13	14				
Weighted % of Course Contribution to Pos	3.0	2.6	2.8	2.6	2.8				

Course code		ADVANCED SOFTWARE ENGINEERING	L	Т	Р	С				
Core/Elective/S	upportive	Core-XI		6		5				
Pre-requisit	æ	Basics of Software Engineering & SPM								
Learning O	bjectives:									
The main object	ctives of this	s course are to:								
 Introduce to Software Engineering, Design, Testing and Maintenance. Enable the students to learn the concepts of Software Engineering. Learn about Software Project Management, Software Design & Testing. 										
Expected Cou	rse Outcon	nes:								
On the succe	essful comp	letion of the course ,student will be able to:								
1. Underst	tand about S	Software Engineering process			K1,	K2				
2.	Understand about Software project management skills ,design and quality management									
3. Analyz	Analyze on Software Requirements and Specification									
4. Analyze	e on Softwa	re Testing, Maintenance and Software Re-Enginee	ering		K4,	K5				
		t various types and levels of software quality for a		are	K5,1	K6				
K1-Rememb	er; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -0	Create		•					
Unit:1		INTRODUCTION			15hou	15hours				
Approach – Se	oftware Pro	n Domain – Software Engineering Challenges - S ocesses: Software Process – Characteristics of a ocess Models – Other software processes.								
Unit:2		SOFTWAREREQUIREMENTS			15hou	irs				
Software Requirements Analysis and Specification : Requirement engineering – Type of Requirements – Feasibility Studies – Requirements Elicitation – Requirement Analysis – Requirement Documentation – Requirement Validation – Requirement Management – SRS - Formal System Specification – Axiomatic Specification – Algebraic Specification - Case study: Student Result management system. Software Quality Management –Software Quality, Software Quality Management System.										
Unit:3		PROJECT MANAGEMENT			15hou					
Software Project Management: Responsibilities of a software project manager – Project planning – Metrics for Project size estimation – Project Estimation Techniques – Empirical Estimation Techniques – COCOMO – Staffing level estimation – Scheduling– Organization and Team Structures –Risk management – Software Configuration Management – Miscellaneous Plan.										
Unit:4		SOFTWARE DESIGN			15hou	irs				

	-	led Design - IEEE Recommended Practice for Software Design Des	criptions.				
	J nit:5	SOFTWARE TESTING	13hours				
Str Del	uctural test	ng: A Strategic approach to software testing – Terminologies – Fun ing – Levels of testing – Validation testing - Regression testing tools - Metrics - Reliability Estimation. Software Maintenance	sting – Art of				
J	Unit:6 Contemporary Issues		2 hours				
F	Expert lectu	res, online seminars –webinars					
		Total Lecture hours	75hours				
]	Text Books	L L					
1. AnIntegratedApproachtoSoftwareEngineering–PankajJalote,NarosaPublishingHouse, Delhi, 3rd Edition.							
2.	Fundame	ntals of Software Engineering –RajibMall,PHIPublication,3rdEdition	on.				
R	eference B	ooks					
1.	Software edition.	Engineering–K.K.AggarwalandYogeshSingh,NewAgeInternational	Publishers, 3 rd				
	A Practit	ioners Approach-Software Engineering, - R.S. Pressman, McGraw I	Hill.				
2.	Eundementale of Software Engineering Carlo Chazzi M Jarovari						
2. 3.		entals of Software Engineering - Carlo Ghezzi, M.Jaraye	ri,				
3.	D. Mano	entals of Software Engineering - Carlo Ghezzi, M.Jaraye	ri,				
3.	D. Mano Related On	entals of Software Engineering - Carlo Ghezzi, M.Jaraye drioli, PHI Publication.	ri,				
3. I	D. Mano Related On https://w	entals of Software Engineering - Carlo Ghezzi, M.Jaraye drioli, PHI Publication. line Contents[MOOC, SWAYAM, NPTEL, Websites etc.]	.ri,				

Mappir	Mapping with Programming Outcomes										
Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	S	S	М	S	S	S	М	М	М	М	
CO2	S	S	S	S	S	S	S	М	S	S	
CO3	S	S	S	S	S	S	S	М	S	S	
CO4	S	S	S	S	S	S	S	М	S	S	
CO5	S	S	S	S	S	S	S	М	S	S	

*S-Strong; M-I	Medium	:L-Low
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Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	2	3	2	2				
CO2	3	2	2	2	3				
CO3	3	3	3	2	3				
CO4	3	3	3	3	2				
CO5	3	3	3	3	2				
Weightage of course contributed to each PSO	15	13	14	12	12				
Weighted % of Course Contribution to Pos	3.0	2.6	2.8	2.4	2.4				

Course code		INTERNET OF THINGS	L	Т	Р	С				
Core/Elective/S	upportive	Core-XII		6		5				
Pre-requisit	e	Basics of Sensors & its Applications								
Learning O	bjectives:									
The main objectives of this course are to:										
 AboutInternetofThingswherevariouscommunicatingentitiesarecontrolledandmanaged for decision making in the application domain. Enable students to learn the Architecture of IoT and IoT Technologies Developing IoT applications and Security in IoT, Basic Electronics for IoT, Arduino IDE, Sensors and Actuators Programming NODEMCU using Arduino IDE. Expected Course Outcomes: On the successful completion of the course, student will be able to: Understand about IoT, its Architecture and its Applications K1,K2 Understand basic electronics used in IoT & its role K2,K3 Develop applications with C using Arduino IDE K4 Analyze about sensors and actuators K5,K6 Design IoT in real time applications using today's internet & wireless technologies K6 										
Unit:1		INTRODUCTION			12hou	rs				
	for IoT – I	tion of IoT – Definition & Characteristics of IoT - Developing IoT Applications – Applications of Io								
Unit:2		BASIC ELECTRONICS FOR IoT			12hou	rs				
Calculations -	Logic Chip	oT: Electric Charge, Resistance, Current and os – Microcontrollers – Multipurpose Computers – – Pulse Width Modulation.		-		•				
Unit:3		PROGRAMMING USING ARDUINO			12hou	rs				
IDE – Basic Sy Loops – Using	yntax – Dat g Arduino (als with C using Arduino IDE: Installing and Set a Types/ Variables/ Constant – Operators – Condit C Library Functions for Serial, delay and other in Library Functions.	tional S	State	nents	and				
Unit:4		SENSORS AND ACTUATORS			10hou	rs				
		logandDigitalSensors–Interfacingtemperaturesenso th Arduino– Interfacing LED and Buzzer with Ardu		soun	d Sens	or				
Unit:5		SENSOR DATA IN INTERNET			12ho	urs				
Programming 1	NODEMCU	ver Internet: Introduction to ESP8266 NODEMOUS Jusing Arduino IDE – Using WiFi and NODEMON Open Source IoT cloud platform (ThingSpeak).								
Unit:6 Contemporary Issues										

E	expert lectures, online seminars –webinars							
	Total Lecture hours hours							
Т	'ext Books							
1.	1. ArshdeepBahga,VijayMadisetti,"InternetofThings:AHands-OnApproach",2014. ISBN: 978- 0996025515							
2.	2. Boris Adryan, Dominik Obermaier, Paul Fremantle, "The Technical Foundations of IoT", Artech Houser Publishers, 2017.							
R	Reference Books							
1.	MichaelMargolis,"ArduinoCookbook",O"Reilly,2011							
2.	Marco Schwartz, "InternetofThingswithESP8266", PacktPublishing, 2016.							
3.	DhivyaBala,"ESP8266:StepbyStepTutorialforESP8266IoT,ArduinoNODEMCU Dev. Kit", 2018.							
R	Related Online Contents[MOOC, SWAYAM ,NPTEL, Websites etc.]							
1.	https://onlinecourses.nptel.ac.in/noc20_cs66/preview							
2.	https://www.javatpoint.com/iot-internet-of-things							
3.	https://www.tutorialspoint.com/internet_of_things/index.htm							

Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	М	М	М	S	М	S	М	М	S	М
CO2	М	S	М	S	М	S	М	S	S	S
CO3	S	SS	S	S	М	S	М	S	S	S
CO4	S	S	S	S	S	S	S	S	S	S
CO5	S	S	S	S	S	S	S	S	S	S

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO1	3	2	2	3	3				
CO2	3	2	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	3	3	3				
CO5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	13	13	15	15				
Weighted % of Course Contribution to POs	3.0	2.6	2.6	3.0	3.0				

*S-Strong-3 M-Medium-2 L-Low

Cours	se code		PROJECT WORK	L	Т	Р	С	
Core/Elective/Supportive		tive	Core-XIII		10		7	
Pre	e-requisite		Basic Database Connectivity					
Lea	rning Objecti	ves:		I				
The m	nain objectives	of this cours	se are to:					
Ехрес	cted Course Or	utcomes:	oblems related to industry, academic institution	is and res	earch	labora	atories.	
On		1	of the course, student will be able to:			1		
1.	Understand th	he problem.				K1,K2		
2.	Implement &	execute the	e real time application.			K	K3,K4	
3.	Analyze vario	ous testing r	nethods.			K4,K5		
4.	Verify the expected results in real time applications.						K4,K5	
5.	Verify the ex	nected resul	ts in real time applications			K	5,K6	

The project is of 10 hours/week for one (semester IV) semester duration and a student is expected to do planning, analyzing, designing, coding, and implementing the project. The initiation of project should be with the project proposal. The synopsis approval will be given by the project guides.

The project proposal should include the following:

> Title

> Objectives

> Input and output

> Details of modules and process logic

Data Flow Diagram

Limitations of the project

> Tools/platforms, Languages to be used

Scope of future applications

Related Online Contents[MOOC, SWAYAM ,NPTEL, Websites etc.]

https://www.edx.org/learn/project-based-learning

http://docs.microsoft.com/en-us/previous-versions/aspnet/f3stod45(v=vs.100)

http://www.bachelorprint.eu/academic-writing/referencing-citation-styles/how-to-cite-a-website/www.bachelorprint.eu/academic-writing/referencing-citation-styles/how-to-cite-a-website/websi

http://academic guides.waldenu.edu/writingcenter/apa /references/example

http://www.bibiliography.com/how-to/how-to-write-a-bibiliography-for-a-school-project/

COs	PO1	PO2	PO3	PO4	PO5
01	S	М	М	М	М
CO2	S	S	М	S	S
CO3	S	М	S	М	S
CO4	S	М	S	М	S
C O 5	S	S	М	S	S

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO 1	3	2	3	3	2				
CO 2	3	3	3	3	3				
CO 3	3	3	3	3	2				
CO 4	3	3	2	3	3				
CO 5	3	3	3	3	3				
Weightage of course contributed to each PSO	15	14	14	15	13				
Weighted % of Course Contribution to POs	3.0	2.8	2.8	3.0	2.6				

		PRACTICAL: WEB APPLICATION					
Course and		DEVELOPMENT AND HOSTING	L	Т	р	С	
Course code			L	1	Р		
Core/Elective/S	Supportive	Elective-VI			4	2	
Pre-requisit	te	Basic Programming using HTML tags					
Learning O	\$						
The main object	ctives of thi	s course are to:					
1. Able to desig	gn a web pa	ge using HTML tags					
2. To enable the HTML tags	e students to	o use Frame sets, hyper links and different formattin	g featı	ires	of		
3.Enable the st	udents to u	se Forms &other controls in a webpage					
4. To create inte	eractive app	olications using PHP					
Expected Cou							
On the succe	essful comp	letion of the course, student will be able to:					
1. Understan	d & impler	nent the basic HTML tags to create static web pages			K1,	K2	
2. Capable o	f using hyp	erlinks, frames, images, tables, in a webpage			K2,K3		
3. Able to wr	rite dynami	c web applications using HTML forms			K4,K5		
4. Must be al XAMPP.	ble to write	dynamic web applications in PHP & HTML tags us	ing		K5,K6		
5. Develop s	kill in clien	t side web applications development technologies.			K5,K6		
K1-Rememb	per; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -C	reate				
		LIST OF PROGRAMS			30ha	ours	
1. Develop a	website for	your college using advanced tags of HTML.					
country name	must be a h	l countries in a paragraph and store it as an HTML docur not text. When you click India (for example), it must duction about India.					
3. Develop a Table Format I		ument to i)display Text with Bullets / Numbers - Using	Lists i	i) to	display	the	
4. Develop a Hospital using		Web Page using Frames and Framesets which gives th	e Info	rmat	ion abo	ut a	
5. WriteaHTM	MLdocumen	ttoprintyourBio-Datainaneatformatusingseveralcomponent	nts.				
6. DevelopaH	ITMLdocum	enttodisplayaRegistrationFormforaninter-collegiatefunct	ion.				
		ccept Customer details like Name, City, Pin code, Pho ta and display appropriate messages for violations using l		nber	and E	nail	
(Eg. Name is	Mandatory f	field; Pin code must be6digits, etc.).					
	-	ttwonumbersn1andn2usingHTMLformanddisplaythePrin dn2using PHP.	ne				

	Total Lecture hours 30hours								
Т	Text Books								
1.	IvanBayross, "WebEnabledCommercialApplicationsDevelopmentUsingHTML, JavaScript,								
1.	DHTML and PHP", BPB Publications, 4th Revised Edition, 2010.								
R	Reference Books								
2.	A.K. Saini and SumintTuli, "Mastering XML", First Edition, New Delhi, 2002.								
R	Related Online Contents[MOOC ,SWAYAM ,NPTEL, Websites etc.]								
1.	https://www.tutorialspoint.com/xml/index.htm								
2.	https://www.tutorialspoint.com/internet_technologies/websites_development.htm								
3.	https://www.youtube.com/watch?v=PlxWf493en4								

Mapping with Programming Outcomes										
Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	М	S	S	S	М	М	S	S
CO2	S	S	S	S	S	S	S	М	S	S
CO3	S	S	S	S	S	S	S	М	S	S
CO4	S	S	S	S	S	S	S	М	S	S
CO4	S	S	М	S	М	S	S	М	S	S

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
C01	3	2	2	3	3				
CO2	3	3	2	3	3				
CO3	3	3	3	3	3				
CO4	3	3	3	3	3				
C05	3	3	3	3	3				
Weightage of course contributed to each PSO	15	14	13	15	15				
Weighted % of Course Contribution to POs	3.0	2.8	2.6	3.0	3.0				

```
*S-Strong-3; M-Medium-2; L-Low-1
```

	1	IV SEMESTER			T	r
Course code		INTERNET OF THINGS LAB	L	Т	Р	С
Core/Elective/S	Supportive	Elective-VI			4	3
Pre-requisit	te	Basic Programming using HTML tags				
Course Objec	tives:					
The main object	ctives of thi	s course are to:				
1.Familiars Ar	duino progr	amming				
2. Understand I	OT program	nming and Raspberry PI Device				
3.Use of SQL	queries in R	aspberry PI				
4.Implement I	OT applicat	ion using Raspberry PI				
Expected Cou						
	Ĩ	letion of the course, student will be able to:				1/0
		exchange of data.			K1,	
2. Use the	programmi	ng skills of Raspberry PI			K3,K5	
3. Use IoT	concept in	simple real life applications			K4,K5	
4. Design t	the application	ons using Arduino and Raspberry PI			K4,K5	
5. Develo	p the cloud	platform to analyze and upload sensor data			K5,K6	
K1-Rememb	per; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K	K6-Crea	te		
		LIST OF PROGRAMS			30 ho	urs
1.Sense the Ava	ulable Netw	vorks Using Arduino				
2. Measure the l	Distance Us	ing Ultrasonic Sensor and Make Led Blink Usi	ng Ardu	ino		
3 Detect the Vib	oration of a	n Object Using Arduino				
4. Connect with	the Availal	ole Wi-Fi Using Arduino				
5.Sense a Finger	When it is P	laced on Board Using Arduino				
6.Temperature I	Notification	Using Arduino				
7.LDR to vary t	he Light Int	ensity of LED Using Arduino				
8.MySQL Datal	base Installa	ation in Raspberry Pi				
9.SQL Queries	by Fetching	Data from Database in Raspberry Pi				
10.Switch Light	t on and off	Based on the User using Raspberry Pi				
			b o s = == = =		201	
		Total Lecture I	nours		30hou	113

]	Text Books
1.	ArshdeepBahga,VijayMadisetti,"InternetofThings:AHands-OnApproach",2014. ISBN: 978-0996025515
2.	Boris Adryan, Dominik Obermaier, Paul Fremantle, "The Technical Foundations of IoT", Artech Houser Publishers, 2017.
F	Reference Books
1.	MichaelMargolis, "ArduinoCookbook", O" Reilly, 2011
2.	Marco Schwartz, "InternetofThingswithESP8266",PacktPublishing, 2016.
3.	DhivyaBala,"ESP8266:StepbyStepTutorialforESP8266IoT,ArduinoNODEMCU Dev. Kit", 2018.
R	Related Online Contents[MOOC, SWAYAM ,NPTEL, Websites etc.]
1.	https://onlinecourses.nptel.ac.in/noc20_cs66/preview
2.	https://www.javatpoint.com/iot-internet-of-things
3.	https://www.tutorialspoint.com/internet_of_things/index.htm

Mappir	Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	
CO1	М	М	М	S	М	S	М	М	S	М	
CO2	М	S	М	S	М	S	М	S	S	S	
CO3	S	S	S	S	М	S	М	S	S	S	
CO4	S	S	S	S	S	S	S	S	S	S	
CO5	S	М	S	М	S	М	S	S	S	S	

Mapping with Programme Specific Outcomes									
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5				
CO 1	3	2	2	3	3				
CO 2	3	3	2	3	3				
CO 3	3	2	3	3	3				
CO 4	3	3	3	3	3				
CO 5	3	3	2	3	3				
Weightage of course contributed to each PSO	15	13	12	15	15				
Weighted % of Course Contribution to Pos	3.0	2.6	2.4	3.0	3.0				

Course	code TRAINING FOR COMPETITIVE EXAMINATIONS				Т	Р	C
Core/Ele	ctive/S	Supportive	Skill Enhancement Course / Professional Competency Skill		4		2
Pre-requi	isite		Basic knowledge in numerical ability				
Learnin	g Obj	ectives:					
1.7	To imp	prove the qu	s course are to: antitative skills of the students dents for various competitive exams				
Expected	d Cou	rse Outcon	nes:				
			letion of the course, student will be able to:				
1. To g	gain kı	nowledge or	n LCM and HCF and its related problems			K1	,K2
2. To g	get an	idea of age,	profit and loss related problem solving.			K2	,K3
3. Able	e to ur	derstand tir	me series simple and compound interests			K5	,K4
4. Und	erstan	ding the pro	oblem related to probability, and series			K5	,K6
5. Able	e to ur	nderstand gr	aphs, charts.			K5	,K6
K1-Re	ememt	per; K2 -Und	erstand; K3 -Apply; K4 -Analyze; K5 -Evaluate; K6 -Cr	eate			
Unit –						12hou	rs
			ILCMofnumbers-Decimalfractions-Simplification-Scales on Number.	luare	e ro	oots	and
Unit –	- 2:				-	12hou	rs
		ns on Age artnership-C	es - Surds and Indices - percentage - profits and Chain rule	d lo	SS -	ratio	and
Unit –	3:				-	12hou	rs
streams	- simp	-	ipes and cisterns - Time and Distance - problems of - compound interest - Logarithms - Area –Volume				
Unit -	4:				-	l0hou	rs
Permu	tation	and combin	nation-probability-True Discount-Bankers Discount				
Height a	nd Dis	stances-Odd	l man out &Series				

U	J nit – 5:		12hours					
С	alendar - C	Clocks - stocks and shares - Data representation - Tabulation -	Bar Graphs-Pie					
cha	rts-Line gra	phs.						
U	J nit – 6:	Contemporary Issues	2 hours					
E	xpert lectu	res, online seminars –webinars						
		Total Lecture hours	hours					
Τ	ext Books							
1.	R.S.Aggarwal, "Quantitative Aptitude", S.Chand & Company Ltd., 2012							
	R.S.Aggarwal, "Verbal and Non-Verbal Reasoning", Revised Edition, S.Chand & Company Ltd., 2013							
R	Related On	ine Contents [MOOC, SWAYAM, NPTEL, Websites etc.]						
	Web resources related to Competitive examinations							
1.	https://www.indiabix.com							
2.	https://www.sawaal.com							
3.	https://www.placementpreparation.io/quantitative-aptitude/#topics							

Mapping with Programming Outcomes										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	М	М	М	S	М	S	М	М	S	М
CO2	М	S	М	S	М	S	М	S	S	S
CO3	S	S	S	S	М	S	М	S	S	S
CO4	S	S	S	S	S	S	S	S	S	S
CO5	S	S	S	S	S	S	S	S	S	S

Mapping with Programme Specific Outcomes							
CO/PSO	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5		
CO 1	3	2	2	3	3		
CO 2	3	2	2	3	3		
CO 3	3	2	3	3	3		
CO 4	3	3	3	3	3		
CO 5	3	3	3	3	3		
Weightage of course contributed to each PSO	15	12	13	15	15		
Weighted % of Course Contribution to Pos	3.0	2.4	2.6	3.0	3.0		